GAYATRI VIDYA PARISHAD

College for Degree and PG Courses (Autonomous)
(Affiliated to Andhra University)
Visakhapatnam

Department of Computer Applications BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE



Syllabus

With effect from 2021-22 admitted batch

BACHELOR OF COMPUTER APPLICATIONS- DATA SCIENCE Under CBCS

Course Structure and Scheme of Examination w.e.f. 2021-22

I Semester

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA1.1.1	First Language-English-I	4	75	25	100	3
BCA1.1.2	Second Language-Hindi/Sanskrit-I	4	75	25	100	3
BCA1.1.3	Life Skill Course – I (Human Values & Professional Ethics)	2	50	0	50	2
BCA1.1.4	Skill Development Course – I (Plant Nursery)	2	50	0	50	2
BCA1.1.5	Computer Essentials for Data Science	4	75	25	100	4
BCA1.1.6	Computer Essentials for Data Science Lab	2	50	0	50	1
BCA1.1.7	Problem Solving and Programming Using "C"	4	75	25	100	4
BCA1.1.8	Problem Solving and Programming Using "C" Lab	2	50	0	50	1
BCA1.1.9	Numerical and Statistical Methods	4	75	25	100	4
BCA1.1.10	Numerical and Statistical Methods Lab	2	50	0	50	1
	Total	30	625	125	750	25

II Semester

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA1.2.1	First Language-English-II	4	75	25	100	3
BCA1.2.2	Second Language-Hindi/Sanskrit-II	4	75	25	100	3
BCA1.2.3	Life Skill Course – II - Personality Enhancement and Leader Ship	2	50	0	50	2
BCA1.2.4	Life Skill Course – III - Analytical Skills	2	50	0	50	2
BCA1.2.5	Skill Development Course – II- Solar Energy	2	50	0	50	2
BCA1.2.6	Skill Development Course – III – Food Adulteration	2	50	0	50	2
BCA1.2.7	Data Structures	4	75	25	100	4
BCA1.2.8	Data Structures Lab	2	50	0	50	1
BCA1.2.9	Database Management Systems	4	75	25	100	4
BCA1.2.10	Database Management Systems Lab	2	50	0	50	1
BCA1.2.11	Statistical Methods & their Applications	4	75	25	100	4
BCA1.2.12	Statistical Methods & their Applications Lab	2	50	0	50	1
	Total	34	725	125	850	29

III Semester

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credit s
BCA2.1.1	First Language-English-III	4	75	25	100	3
BCA2.1.2	Second Language-Hindi/Sanskrit –III	4	75	25	100	3
BCA2.1.3	Life Skill Course – IV- E.E	2	50	0	50	2
BCA2.1.4	Skill Development Course – IV Di.Mgt	2	50	0	50	2
BCA2.1.5	Object Oriented Programming Through Java	4	75	25	100	4
BCA2.1.6	Object Oriented Programming Through Java Lab	2	50	0	50	1
BCA2.1.7	Operating Systems	4	75	25	100	4
BCA2.1.8	Operating Systems Lab	2	50	0	50	1
BCA2.1.9	Advanced Excel	4	75	25	100	4
BCA2.1.10	Advanced Excel Lab	2	50	0	50	1
	Total	30	625	125	750	25

IV Semester

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA2.2.1	Tablue	4	75	25	100	4
BCA2.2.2	Tablue Lab	2	50	0	50	1
BCA2.2.3	Data Mining and Data ware Housing	4	75	25	100	4
BCA2.2.4	Data Mining and Data ware Housing Lab	2	50	0	50	1
BCA2.2.5	Web Programming	4	75	25	100	4
BCA2.2.6	Web Programming Lab	2	50	0	50	1
BCA2.2.7	Design and Analysis of Algorithms	4	75	25	100	4
BCA2.2.8	Design and Analysis of Algorithms Lab	2	50	0	50	1
BCA2.2.9	Introduction to Data Science with R-Programming	4	75	25	100	4
BCA2.2.10	Introduction to Data Science with R-Programming Lab	2	50	0	50	1
BCA2.2.11	Object Oriented software Engineering	4	75	25	100	4
BCA2.2.12	Object Oriented software Engineering Lab	2	50	0	50	1
	Total	36	750	150	900	30

V Semester

Paper Code	Course	Teachin g Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA3.1.1	Big Data Analytics	4	75	25	100	4
BCA3.1.2	Big Data Analytics Lab	2	50	0	50	1
BCA3.1.3	Python Programming	4	75	25	100	4
BCA3.1.4	Python Programming Lab	2	50	0	50	1
BCA3.1.5	Statistical Package for Social Science	4	75	25	100	4
BCA3.1.6	Statistical Package for Social Science Lab	2	50	0	50	1
BCA3.1.7	Elective_ I[Theory] Deep Learning Data Science Applications	4	75	25	100	4
BCA3.1.8	Elective_ I[Lab] Deep Learning Lab Data Science Applications Lab	2	50	0	50	1
BCA3.1.9	Elective_ II[Theory] Information Storage Management Social Network Analytics	4	75	25	100	4
BCA3.1.10	Elective_ II[Lab] Information Storage Management Lab Social Network Analytics Lab	2	50	0	50	1
BCA3.1.11	Elective_ III[Theory] Cloud Computing Mobile Computing	4	75	25	100	4
BCA3.1.12	Elective_ III[Lab] Cloud Computing Lab Mobile Computing Lab	2	50	0	50	1
	Total	36	750	150	900	30

VI Semester

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA3.2.1	FIRST and SECOND PHASES (2 spells) of APPRENTICESHIP between 1st and 2nd year and between 2nd and 3rd year (two summer vacations).				APPRENTICE SHIP between 1st and 2nd year (1Spell)	4
BCA3.2.2	THIRD PHASE of APPRENTICESHIP Entire 5th / 6th Semester				APPRENTICE SHIP between 2nd and 3rd year (2Spell)	4
BCA3.2.3 Main Project				12		
Total						20
Gr	and Total	166	3475	675	4150	159

BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE

Syllabus

With effect from 2021-22 admitted batch

Chairman

Board of Studies

(2021-22)

Department of Computer Applications Gayatri Vidya Parishad College for Degree and PG Courses (A)

(Affiliated to Andhra University)

Visakhapatnam

BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE

Syllabi

With effect from 2021-22 admitted batch

I YEAR I SEMESTER

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA1.1.1	First Language-English-I	4	75	25	100	3
BCA1.1.2	Second Language-Hindi/Sanskrit-I	4	75	25	100	3
BCA1.1.3	Life Skill Course – I (Human Values & Professional Ethics)	2	50	0	50	2
BCA1.1.4	Skill Development Course – I (Plant Nursery)	2	50	0	50	2
BCA1.1.5	Computer Essentials for Data Science	4	75	25	100	4
BCA1.1.6	Computer Essentials for Data Science Lab	2	50	0	50	1
BCA1.1.7	Problem Solving and Programming Using "C"	4	75	25	100	4
BCA1.1.8	Problem Solving and Programming Using "C" Lab	2	50	0	50	1
BCA1.1.9	Numerical and Statistical Methods	4	75	25	100	4
BCA1.1.10	Numerical and Statistical Methods Lab	2	50	0	50	1
Total		30	625	125	750	25

B.C.A. DATA SCIENCE -Semester I COMPUTER ESSENTIALS FOR DATA SCIENCE

CO	WI OTER ESSENTIALS FOR	CDATA SCIENCE
Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks
Course Objectives:		
	ule sets out basic ideas and abil	ities identifying with the utilization of use of
_	n, data representations, database	
Provide abilities to oversee PC	Cs, gadgets, and information safe	ely and viably.
	SYLLABUS	
UNIT I:		(12 hrs)
Digital Fundamentals: Nur	nber Systems-Binary, Hexade	cimal, Octal, Conversion, Data encoding,
Operations on Binary numb	er system, representation of j	positive and negative integer, compliment
operations, real number system	m, Boolean Algebra, Logic Gat	tes, SOP and POS K map Simple arithmetic
circuits, Combinational circuit	ts- Sequential circuits	
UNIT II:		(12 hrs)
Basic Computer Organization	n: Registers, Instruction Form	ats, Types of instructions, Execution of a
Complete Instruction, Bus C	Organization, Control Unit Org	ganizations-Hard-wired Control, and Micro
programmed Control. Input	Out organizations Central proce	essing units and different CPU organizations
Subroutines -Memory Memor		
UNIT III:		(8hrs)
Introduction to Database Man	agement Systems-Database, DE	BMS, Why Database -File system vs DBMS,
Database applications, Databa	se users, Introduction to SQL, l	Data types, Classification of SQL-DDL with
constraints, DML, DCL, TCL		
UNIT IV:		(10hrs)
Data representation, Data orga	anization, Data models using Ul	ML, Types of Data, structured, unstructured,
		techniques, data interpretation mechanisms.
Data storage mechanisms, Hie	erarchy of storage, Characteristi	cs of storage, Storage media, storage related
technologies, online and offlin	ne storage mechanisms	
UNIT V:		(8hrs)
Introduction to Data Science -	Steps Skills Data Datasets	Existing data sources data models,
Applications		

1. Understand the fundamental concepts of electronic communication and their use in computer applications, the basic structure and operation of a digital computer, identify the logic gates and their functionality, perform Number Conversions from one System to another System, Design basic electronic Circuits (combinational circuits), and understand the Construction of Memory.

Outcomes:

2. Understand the internal organization of computers, CPU, memory unit and Input/Outputs and the relations between its main components and understand contemporary microprocessor designs and identify various design techniques employed

- 3. Understand the role of a database management system in an organization, use of Structured Query Language (SQL) and learn SQL syntax, needs of database processing and learn techniques for controlling the consequences of concurrent data access.
- 4. Understand the concept of a database transaction and related database facilities, including concurrency control, backup and recovery, locking and related protocols. Importance of modeling in the software development life, the UML notation and symbols. Identify classes/entities of data, their attributes, and relationships. Design the logical and physical structure of a relational database for efficient data storage
- 5. Understanding the flow of a data science process, and the skill sets needed to be a data scientist, significance of exploratory data analysis in data science

References:

- 1. The Unified modelling language Reference Manual, Grady Booch, James Rumbaugh, Ivar Jacobson.
- 2. Computer Organization Carl Hamacher, Zvonks Vranesic, SafeaZaky, Vth Edition, McGraw Hill.
- 3. Computer Systems Architecture M.Moris Mano, IIIrd Edition, Pearson/PHI

Text Books:

- 1. J. Glenn Brookshear,"Computer Science: An Overview", Addision-Wesley, Twelfth Edition, 2014.
- 2 Fundamentals of Database Systems, 7th Edition, Ramez Elmasri, U. Shamkant B. Navathe.

Gayatri Vidya Parishad College for Degree and PG Courses (AUTONOMOUS) Department of Computer Applications B.C.A. DATA SCIENCE -Semester I

COMPUTER ESSENTIALS FOR DATA SCIENCE LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To Create a document in Microsoft Word with formatting
- 2. To Write functions in Microsoft Excel to perform basic calculations and to convert number to text and text to number
- 3. To create a presentation in Microsoft PowerPoint that is interactive and legible content.

SYLLABUS

Usage of Word, excel and PowerPoint

PC Assembly Data representation and operations on Binary data

SQL-Create: Table and column level constraints- Primary key, Foreign key, Null/ Not null, Unique, Default. Check, Alter, Drop, Insert, Update, Delete, Truncate, Select: using WHERE, AND, OR, IN, NOT IN

Data collection and interpretation Data

storage mechanism and tools

Outcomes:

- 1. Provide hands-on use of Microsoft Office applications Word, Excel, Access and PowerPoint. Completion of the assignments will result in MS Office applications knowledge andskills.
- 2. Understand the functional components of a computer system (processor, storage andinput/output) in terms of assembly language commands. Understand the relationship between high level programming languages and machine level implementation. Understand computer architecture and its relationship to higher level machine abstractions. Also able to how to represent integers, real numbers, and character data, representation of negative numbers, storage capacity and its effect on numeric magnitude. Perform arithmetic operations on binary and hexadecimal notations. Convert numbers between decimal, binary and hexadecimal notations.
- 3. Must be able to construct simple and advanced database queries using Structured Query Language (SQL)
- 4. Understand the concept Identify Business Requirements. Entity Relationship Data Modeling, Normalization, Advanced Data Modeling Concepts, Transform a Data Model into a Functional Database. Create conceptual models of relational databases based on requirement specification documents
- **5.** Understand the data storage concepts, data storage equipment's that are used to storethe user / computer generated data.

B.C.A. DATA SCIENCE -Semester I

B.C.A. DATA SCIENCE -Semester I PROBLEM SOLVING AND PROGRAMMING USING "C"						
Credits: 4	Theory: 4 Hours	Tutorials: -				
Max Marks: 100	External: 75 Marks	Internal: 25 Marks				
Course Objectives:						
	orithms, Flow chart and differen	nt programming languages.				
	2. To train the students with basic concepts of programming using C.					
3. Provides complete knowled	ge of C language.					
4. Helps to develop logics whi	ch will help them to create prog	ram and applications in C.				
5. Learning the basic program	ming constructs, they can easily	switch over to any other language in				
future.						
	SYLLABUS					
UNIT I:						
Introduction to Algorithms a	and Programming Languages	: Algorithm – Key features of Algorithms,				
	inguages – Generations of Progr					
		Writing the first C Program – Files used in				
	xecuting C Programs - Program					
UNIT II:						
	 - Identifiers	in C – Variables – Constants – I/O Operators				
in C – I/O Statements (scanf, p	· ·					
		ontrol Statements – Conditional Branching				
	nested if, switch statements – Pr	_				
UNIT III:						
	s. Itarativa Stataments — Nastac	l Loops – Break and Continue Statement -				
Goto Statement	s. Relative Statements – Nestec	1 Loops – Break and Continue Statement -				
	ation of Arrays — Accessing elen	nents of the Array – Storing Values in Array				
		Two dimensional Arrays – two dimensional				
arrays for inter-function comm		two difficustorial rarrays two difficustorial				
Strings: Introduction – String						
UNIT IV:						
	ing functions — Function decl	aration/ prototype — Function definition —				
	<u>e</u>	of variables – Storage Classes – Recursive				
functions.	it Tassing parameters Scope	of variables Storage Classes Recursive				
	uction – Nested Structures – Arr	ays of Structures – Structures and Functions				
- Unions - Arrays of Unions V		ays of Structures Structures and I directions				
UNIT V:						
	ı ters – declaring Pointer Variabl	es – Passing Arguments to Functions using				
Pointer – Pointer and Arrays –		es Tussing Tinguments to Tunetions using				
•	•	ons, Reading Data from Files, Writing Data				
from Files, Detecting the End-		ons, recurring 2 and rom r rices, 11 roms				
Outcomes:						
	of this course, students will be	able to-				
	· ·					
	 Understand the basic terminology used in computer programming. Write, compile and debug programs in C language. 					
3. Use different data types in a						
	decision structures, loops and fu	unctions.				
	memory by the use of pointers					
6 Apply different exerctions i						

- 1. E Balagurusamy: Computing Fundamentals & C Programming Tata McGraw-Hill, Second Reprint 2008, ISBN 978-0-07-066909-3.
- 2. Ashok N Kamthane: Programming with ANSI and Turbo C, Pearson Edition Publ, 2002.
- 3. Yashavant Kanetkar Let Us 'C' BPB Publications.

6. Apply different operations in File handling.

References:

4. Brain W Kernighan and Dennis M Ritchie - The 'C' Programming language - Pearson publications.

Text Books:

Computer Fundamentals and Programming in C by Reema Thareja from Oxford University Press

B.C.A. DATA SCIENCE -Semester I

PROBLEM SOLVING AND PROGRAMMING USING "C" LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To implement decision making and arrays.
- 2. To develop programs for pointers and structures.
- 3. To write C programs using Files.

SYLLABUS

- 1. Write a C program to calculate the expression: ((a*b)/c)+(a+b-c).
- 2. Write a C program to calculate $(a+b+c)^3$.
- 3. Write a C program to check whether the given number is Prime or Not.
- 4. Write a C program to find the sum of individual digits of a given number .
- 5. Program to convert Hours into seconds.
- 6. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.
- 7. Write a program to check whether given number is Palindrome or Not.
- 8. Write a C program to check whether a given 3-digit number is Armstrong number or not.
- 9. Write a C program to print the numbers in triangular form.

1

12

123

1234

- 10. Program to display number of days in given month using Switch Case.
- 11. Write a C program to perform the following:
 - i. Addition of two matrices.
 - ii. Multiplication of two matrices.
- 12. Write a C program to determine if the given string is a palindrome or not.
- 13. Write C program to find the factorial of a given integer using recursive function.
- 14. Write a C program to concatenate two strings using pointers.
- 15. Write a C program to find the length of string using pointers.
- 16. Program to display Student Details using Structures.
- 17. Write a C program to
 - iii. Write data into a File.
 - iv. Read data from a File.

Outcomes:

After Completion of the course student should able to

- 1. Student will be able to Know concepts in problem solving.
- 2. Ability to do programming in C language.
- 3.To write diversified solutions using C language.
- 4. ability to write programming with pointers and structures.
- 5. Ability to write c programming with files.

B.C.A. DATA SCIENCE -Semester I NUMERICAL AND STATISTICAL METHODS

Credits: 4	Theory: 4 HOURS	TUTORIALS: -
Max Marks: 100	External: 75 Marks	Internal: 25

Course Objectives:

- 1. To learn how to perform error analysis for arithmetic operations.
- 2. To demonstrate working of various numerical methods and matrix methods
- 3. To provide a basic understanding of the derivation and use of methods of interpolation and numerical integration.
- 4. To impart knowledge of various statistical techniques.
- 5. To develop students understanding through laboratory activities to solve problems related to

3. To develop students und	industrialing unrough industrial	y delivines to solve problems related to
above stated concepts.		
1	SYLLABUS	
Unit I:		
Numerical Integration, Fi	nite Difference and Interp	polation
Numerical Integration:		
1. Trapezoidal rule 2. Simpson	n's 1/3 rule 3. Simpson's 3/8	rule
Finite Difference and Interp	olation:	

Finite Differences - Forward Differences - Backward differences.

Newton's forward interpolation formula - Newton's backward interpolation formula

Unit II:		
Matrix Algebra		
Matrix Algebra: Types of r	natrices -Matrix addition and	subtraction - Matrix Multiplication-
Transpose of a matrix, row ma	trix, column matrix, Symmetric	and skew symmetric matrices.
Unit III.		

Linear Equations

Ad joint of a square matrix- Inverse of square matrix by using Adj A 3 order only and Rank of a Matrix.

Solution of Linear Equations

Cramer's Rule

Matrix Inverse method

Statistical Methods

Unit IV:	

Basic concepts and definition of statistics: measures of central tendency, Mean, Median and Mode, Standard deviation, coefficient of variation Skewness, Karl pearson's coefficient of skewness, Bowley's Coefficient of skewness,

Umit v:						
Correlation: Karl Pears	on correlation	n coefficient	t, Rank c	orrelation	and illustrated	examples.
D . 1 . 1 . 114 . D	110		1117	1 1 111, 1	11.1	1

Probability: Basic concepts and definition of probability, probability axioms, conditional probability, addition and multiplication theorem of probability (Based on set theory concepts), Only Statements, Problems and applications.

Note: 1. Concentration on numerical problems only.

2. Proofs of theorems and Derivations of expressions are omitted.

Outcomes:	

- 1. Skill to choose and apply appropriate numerical methods to obtain appropriate solutions to difficult mathematical problems.
- 2. Ability to apply various statistical techniques such as Measures of Central Tendency and Dispersion.
- 3. Skill to execute programs of various Numerical Methods and Statistical techniques for solving mathematical problems.
- 4. Ability to find the solution of algebraic and transcendental equations.
- 5. Familiarize with Newton's backward and forward interpolation formulae.

Text Books:

- 1. Mathematical Methods by Dr.T.K.V. Iyengar, Dr.B.Krishna Gandhi, Dr. S.Ranganatham, and Dr.M.V.S.S.N. Prasad by S.Chand publications 6th revised edition 2011.
- 2. Quantitative Techniques by C.Satyadevi by S.Chand Company

References:

- 1. Higher Engineering Mathematics by Dr.B.S.Grewal by Karna publisher"s 34th edition.
- 2. Statistical Methods Snedecor G.W. & Cochran W.G. Oxford & + DII.
- 3. Elements of Statistics Mode. E.B. Prentice Hall.
- 4. Statistical Methods Dr. S.P. Gupta Chand & Sons.

B.C.A. DATA SCIENCE -Semester I

NUMERICAL AND STATISTICAL METHODS LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives: This lab course will provide opportunity to the learners to implement the concepts and techniques learned in Numerical and Statistical Techniques course in C/C++ Language and/or in MS-Excel

SYLLABUS

- 1. Problem on Trapezoidal rule.
- 2. Problem on Simpsons 1/3rd rule.
- 3. Problem on Simpsons 3/8rd rule.
- 4. Forward and backward difference Tables.
- 5. Problem on Newton's forwards interpolation formula.
- 6. Problem on Newton's backward interpolation formula.
- 7. Problem on Matrix addition, Subtraction and multiplications.
- 8. Problems on Symmetric and Skew Symmetric Matrices.
- 9. To find adjoint of a square Matrices.
- 10. To find Inverse of a Square Matrices.
- 11. Solution of linear equations by Cramer and Inverse Methods.
- 12. To find Mean, Median and Mode for grouped data.
- 13. To find Standard deviation.
- 14. To find correlation.
- 15. To find rank correlation.

Outcomes:

After Completion of the course student should able to

- 1. Student will be able to Know concepts in problem solving.
- 2. Ability to do programming in C language.
- 3.To write diversified solutions using C language.
- 4. ability to write programming with pointers and structures.
- 5. Ability to write c programming with files.

BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE

Syllabi

With effect from 2021-22 admitted batch

I YEAR II SEMESTER

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA1.2.1	First Language-English-II	4	75	25	100	3
BCA1.2.2	Second Language-Hindi/Sanskrit-II	4	75	25	100	3
BCA1.2.3	Life Skill Course – II - Personality Enhancement and Leader Ship	2	50	0	50	2
BCA1.2.4	Life Skill Course – III - Analytical Skills	2	50	0	50	2
BCA1.2.5	Skill Development Course – II- Solar Energy	2	50	0	50	2
BCA1.2.6	Skill Development Course – III – Food Adulteration	2	50	0	50	2
BCA1.2.7	Data Structures	4	75	25	100	4
BCA1.2.8	Data Structures Lab	2	50	0	50	1
BCA1.2.9	Database Management Systems	4	75	25	100	4
BCA1.2.10	Database Management Systems Lab	2	50	0	50	1
BCA1.2.11	Statistical Methods & their Applications	4	75	25	100	4
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Gayatri Vidya Parishad College for Degree and PG Courses (AUTONOMOUS) Department of Computer Applications B.C.A. DATA SCIENCE -Semester II

DATA STRUCTURES

	DATA STRUCTUR	RES		
Credits: 4	Theory: 4 Hours	Tutorials: -		
Max Marks: 100	External: 75 Marks	Internal: 25 Marks		
Course Objectives:				
The objective of the course is to data structures for efficient access.		ta structures and organize data based on		
	SYLLABUS			
UNIT I:				
	• •	Data Types (ADT), classification of data		
structure - primitive & non-primitive				
Arrays: Definition, one dimensional				
Linked List: Definition, linked list of linked list with Arrays.	ADT, single linked list, double	linked list, circular linked list, comparison		
UNIT II:				
STACKS: Definition, Stack as an A	DT & Operations on stack, App	lications of stack, Representation of stack.		
		Application of Queues, Representation of		
Queues, Various Queue Structures: o				
UNIT III:				
TREES: Definition, Basic Tree Terminology. Binary Tree – Definition, Properties of Binary Trees, Types of				
Binary Trees, Representation of Bina	ary Tree, Binary Tree Traversals	8.		
Binary Search Tree (BST) – Defini	tion, Operations on a Binary Se	arch Tree, Examples of BST.		
UNIT IV:				
GRAPHS: Definition, Basic Graph	Terminology, Representation of	Graphs, Graph Traversal – DFS and BFS.		
Topological sort, Shortest Path probl	lem, Minimum Spanning Tree.			
UNIT V:				
SORTING: Definition, Sorting met	hods - Bubble Sort, Selection S	Sort, Quick Sort, Insertion Sort, and Merge		
Sort.SEARCHING: Definition, sear	ching methods - Linear or Sequ	ential Search, Binary Search.		
Outcomes:				
 Identify data structures suitable t Developing algorithms. Identifying the use of Time and S Implementing different sorting & 	Space Complexity.			

References:

- 1. Data structures by Lipschutz, McGraw Hill Education
- 2. Fundamentals of Data Structures in C by Sahni Horowitz, University Press
- 3. Data Structures and Algorithms by Alfred V Aho and John E Hopcroft and Jeffrey D Ullman, Pearson Education
- 4. "Data Structures through C", Yashavant Kanetkar, BPB Publications

Text Books:

- 1. "Classic Data Structures", by Debasis samantha 2nd edition, phi publications, 2009
- 2. "Data structures and algorithms", by Narasimha karumanchi, careermonk publications, 2017

B.C.A. DATA SCIENCE -Semester II

DATA STRUCTURES LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

The course is designed to develop skills to design and analyze and implement simple linear and non - linear data structures in java. It strengthens the ability to the students to identify and apply the suitable data structure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures

SYLLABUS

- 1. Program to generate Fibonacci series using recursion
- 2. Program for implementation of stack using arrays.
- 3. Program for implementation stack using linked list.
- 4. Program for implementation queue using array.
- 5. Program for implementation queue using linked list.
- 6. Program for implementation of circular queue.
- 7. Program for linear searching.
- 8. Program for binary searching.
- 9. Program for Binary search tree operations.
- 10. Program to implement Graph traversal using DFS
- 11. Program to implement Graph traversal using BFS
- 12. Program for bubble sort
- 13. Program for selection sort
- 14. Program for insertion quick sort
- 15. Program for merge sort

Outcomes:

After completion of course, student will be able to:

- 1. Implement linked list data structure.
- 2. Implement various sorting algorithms.
- 3. Implement various data structure such as stacks, queues, trees, graphs using java-programming language.
- 4. Implement tree and graph traversals.
- 5. implement graph traversal algorithms.

B.C.A. DATA SCIENCE -Semester II

DATA BASE MANAGEMENT SYSTEM

Course Objectives: 1. The objective of the course is to introduce the design and development of databases for data science with analytical features in relational databases. SYLLABUS UNIT I: Introduction to Database Management System: Introduction to data, information, database, database management systems, file-based system, Drawbacks of file-Based System, Classification of Database Management Systems, advantages and disadvantages of database approach, services of database systems, Components of Database Management Systems UNIT II: The Relational Database Model: Various Data Models, Relational Database model, Keys used in Relational model, Relational Data Integrity, Relational set operators, Relationships within the Relational Database, Codd's relational database rules. Entity-Relationship Model: Introduction, The components of an ER model, entities, attributes, relationships, Classification of Entity Sets, Attribute Classification, Relationship Degree, Relationship Classification UNIT III: Introduction to SQL: Structured Query Language (SQL) — Introduction - SQL data types - SQL literals, SQL operators: Arithmetic Operators - Comparison Operators - Logical Operators - Set Operators - Operator Precedence Types of SQL commands: DDL, DML, TCL, DCL Tables: Creating tables — Altering tables — dropping tables — displaying structure of table. Inserting, updating, and deleting: INSERT statement — Bulk inserts of data — UPDATE statement — DELETE statement UNIT IV: UNIT IV: UNIT IV: Queries and Subqueries: using SELECT statement Aggregate Functions — Introduction — COUNT(), COUNT(*), SUM(), AVG(), MAX() and	Credits: 4	Theory: 4 Hours	Tutorials: -		
1. The objective of the course is to introduce the design and development of databases for data science with analytical features in relational databases. SYLLABUS	Max Marks: 100	External: 75 Marks	Internal: 25 Marks		
data science with analytical features in relational databases. SYLLABUS	Course Objectives:				
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	UNIT IV:				
Aggregate Functions - Introduction - COUNT(), COUNT(*), SUM(), AVG(), MAX() and	Queries and Subqueries : using SELECT statement				
MIN() functions. Multiple table processing: Joins and UnionsTCL commands: COMMIT,	MIN() functions. Multiple tal	ble processing: Joins and Union	nsTCL commands: COMMIT,		
ROLLBACK, and SAVEPOINT statements					
DCL commands: Privileges and roles – Granting and Revoking privileges and roles GRANT	9	nd roles – Granting and Revok	king privileges and roles GRANT		
and REVOKE statements.					
UNIT V:					
PL/SQL: Introduction, Structure of PL/SQL program, PL/SQL Data Types, operators used in		· 1 · 0			
PL/SQL, variables, declaring variables in PL/SQL, Creating and running a PL/SQL Program, Control	PL/SQL, variables, declaring v	ariables in PL/SQL, Creating and	d running a PL/SQL Program, Control		
Structures: Conditional control statements, Iterative Control statements, Cursors: Types of cursors,	Structures: Conditional control	ol statements, Iterative Control s	statements, Cursors: Types of cursors,		
Steps to create a Cursor, using cursors in PL/SQL program	Steps to create a Cursor, using	cursors in PL/SQL program			
Outcomes:					

Upon successful completion of the course, a student will be able to:

- 1. Gain knowledge of Database, DBMS and SQL.
- 2. Learn SQL as best analysis tool for extract data in different ways
- 3. Create a small database using SQL.
- 4. Able to construct SQL queries to Store, Retrieve data in database
- 5. Model database using ER Diagrams and design database schemas based on the model.

References:

- 1. Elimasri / Navathe, Fundamentals of Database Systems, Fifth Edition, Pearson Addison Wesley (2007).
- 2. Database Principles, Programming, and Performance, P.O'Neil, E.O'Neil, 2nd ed., ELSEVIER.
- 3. SQL: The Ultimate Beginners Guide by Steve Tale.
- 4. Database System Concepts by Abraham Silberschatz, Henry Korth, and S. Sudarshan, McGrawhill
- 5. Database Management Systems by Raghu Ramakrishnan, McGrawhill

Text Books:

- 1. Database management Systems, Alexis Leon and Mathews Leon, Vikas Publications 2002
- 2. Peter Rob, Carlos Coronel, Database Systems Design, Implementation and Management, Seventh Edition, Thomson (2007)
- 3. SQL, PL/SQL the Programming Language of Oracle, Ivan Bayross, BPB publications

B.C.A. DATA SCIENCE -Semester II

DATA BASE MANAGEMENT SYSTEM LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

The major objective of this lab is to provide a strong formal foundation in database concepts, technology and practice to the participants to groom them into well-informed database application developers.

SYLLABUS

- 1. Illustrate the creation of a table with constraints
- 2. Creation of college database and establish relationships between tables
- 3. Employee database

An enterprise wishes to maintain a database to automate its operations. Enterprise divided into certain departments and each department consists of employees. The following two tables describes the automation schemas

Dept (deptno, dname, loc)

Emp (empno, ename, job, mgr, hiredate, sal, comm, deptno)

Generate the following queries using data of above tables.

- i. List out all employees details
- ii. Display empno, ename, job and sal columns of all employees
- iii. Display employee details who are working as 'CLERK'
- iv. Find out number of employees working in each department
- v. Find out job wise total salaries and number of employees.
- vi. Calculate HRA as 30% and DA as 65% of salary
- 4. Demonstrate the use of GRANT and REVOKE commands to provide authorization

PL/SQL PROGRAMS

- 5. Write a PL/SQL program to check the given number is armstrong or not.
- 6. Write a PL/SQL program to check the given string is palindrome or not.
- 7. Writ a PL/SQL program to generate multiplication tables
- 8. Write a PL/SQL code to find the factorial of any number.
- 9. Write a PL/SQL program to check the given number is palindrome or not.
- 10. Write a PL/SQL program to display to 10 rows in Emp table based on their job and salary.
- 11. Write a PL/SQL program to raise the employee salary by 10% for department number 30 people
- 12. Write a procedure to update the salary of Employee, who are not getting commission by 10%.

Outcomes:

- 1. Able to apply the basic commands of SQL DDL, DML.
- 2. Able to create the tables at different levels.
- 3. Able to create different databases with primary key, foreign keys and insert values for DDL and DML operations.
- 4. Able to solve the queries using PL/SQL.

Able to write procedures.

Gayatri Vidya Parishad College for Degree and PG Courses (AUTONOMOUS) **Department of Computer Applications B.C.A. DATA SCIENCE -Semester II**

STATISTICAL METHODS & THEIR APPLICATIONS

Credits: 4	Theory: 6 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. To understand the scope and limitations of statistical methods.
- 2. To understand the Arithmetic mean, median, mode, geometric mean and Harmonic mean and their properties.
- 3. Apply the Measures of dispersion techniques to find deviations central tendency.
- 4. Find the differences between Karl Pearson's, Bowley's and Kelly's measures of skewness.

5. To understand the use of line	ear regression analysis to develo	op an empirical model of experimental		
data.				
	SYLLABUS			
Unit I:				
Introduction - scope and limita	tions of statistical methods - cla	assification of data - Tabulation of		
data - Diagrammatic and graph	nical representation of data - Gra	aphical determination of percentiles		
and quartiles.				
Unit II:				
Measures of location: Arithme	Measures of location: Arithmetic mean, median, mode, geometric mean and Harmonic mean and			
their properties.				
Unit III:				
Measures of dispersion: range, Quartile deviation, mean deviation, standard deviation, combined				
standard deviation, co-efficien	t of variation.			
Unit IV:				
Measures of Skewness Karl Pearson's, Bowley's, Kelly's and co-efficient of skewness and kurtosis				
based on moments.				
Unit V:				
Correlation - Karl Pearson -spearman's rank correlation - concurrent deviation method.				
Regression Analysis: Simple Regression Equations.				
Outcomes:				

- 1. Evaluate the probabilities and conditional probabilities.
- 2. Evaluate expectations and conditional expectations of random variables.
- 3. Approximate the distribution of sum of random variables using CLT.
- 4. Construct point estimators using the method of maximum likelihood.
- 5. Calculate the number of samples needed to construct confidence levels on the mean and variance of a normal distribution.

Reference Books:

- 1. Fundamental of mathematical Statistics S.C.Gupta&V.K.Kapoor- Sultan Chand
- 2. Statistical Methods Snedecor G.W. & Cochran W.G. oxford & +DII
- 3. Elements of statistics Mode. E.B. -Prentice Hall
- 4. Statistical Methods Dr.S.PGupta Sultan chand& sons.

B.C.A. DATA SCIENCE -Semester II

STATISTICAL METHODS & THEIR APPLICATIONS LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives: This lab course will provide opportunity to the learners to implement the concepts and techniques learned in Statistical Techniques course in C/C++ Language and/or in MS-Excel

SYLLABUS

Session 1: Frequency distribution, central tendency and dispersion

Session 2: Hypothesis testing, t distribution, chi square distribution, f distribution, normal distribution

Session 3: Regression and correlation coefficient-univariate, multivariate

Session 4 : Anova test

Session 5: Central charts

Session 6: Time series

Session 7 : Sampling for a problem domain and analyze –Case Study

Outcomes:

- 1. Skill to choose and apply appropriate statistical methods to obtain appropriate solutions to difficult mathematical problems.
- 2. Ability to apply various statistical techniques such as Measures of Central Tendency and Dispersion.
- 3. Skill to execute programs of various Statistical techniques for solving mathematical problems. Familiarize with various types of charts.

BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE

Syllabi

With effect from 2021-22 admitted batch

II YEAR I SEMESTER

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA2.1.1	First Language-English-III	4	75	25	100	3
BCA2.1.2	Second Language-Hindi/Sanskrit -III	4	75	25	100	3
BCA2.1.3	Life Skill Course – IV- E.E	2	50	0	50	2
BCA2.1.4	Skill Development Course – IV Di. Mgt	2	50	0	50	2
BCA2.1.5	Object Oriented Programming Through Java	4	75	25	100	4
BCA2.1.6	Object Oriented Programming Through Java Lab	2	50	0	50	1
BCA2.1.7	Operating Systems	4	75	25	100	4
BCA2.1.8	Operating Systems Lab	2	50	0	50	1
BCA2.1.9	Advanced Excel	4	75	25	100	4
BCA2.1.10	Advanced Excel Lab	2	50	0	50	1
Total		30	625	125	750	25

Gayatri Vidya Parishad College for Degree and PG Courses (AUTONOMOUS) **Department of Computer Applications B.C.A. DATA SCIENCE -Semester III** OBJECT ORIENTED PROGRAMMING THROUGH JAVA

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Max Marks: 100	External: 75 Marks	Internal: 25 Marks
Course Objectives:		
1. Object Oriented Programm	ing (OOP) has become the pred-	ominant technique for writing software
		opment techniques are based upon the
fundamental ideas captured	l by object-oriented programmin	ng.
_	SYLLABUS	
UNIT I:		
Fundamentals of OOP: Intro	duction, Object Oriented paradi	gm, Basic Concepts of OOP Overview
		structure, Java tokens, Implementing a
		uments. Constants, Variables & Data
_	_	aration of Variables, Giving Value to
Variables, Scope of variables,	· ·	
UNIT II:		
Input and Output in Java: R	eading Input with Java.util.Sca	nner Class, Displaying Output with
System.out.println(), Contro	l Statements in Java: Condi	tional control statements, Iterative
control statements, break State	ement, continue Statement, retu	urn Statement, Classes, Objects &
Methods: Introduction, Defin	ing a class, Adding methods,	Creating objects, Accessing class
members, Constructors, Metho	d overloading, Static members	
TINITO TIT		
UNIT III:		
		an array, Two – dimensional arrays,
•	· ·	inheritance, Overriding methods, Final
variables and methods, Final c	lasses, Abstract methods and cla	asses
UNIT IV:		
Interfaces: Defining interface	s. Extending interfaces. Implen	nenting interfaces, Accessing interface
-	•	Types of errors: Compile-time errors,
-	Exception handling, Multiple Ca	
Time time energy Energy E	or or name of the state of the	
UNIT V:		
Multithreaded Programming	: Introduction, Lifecycle of a Tl	hread, Creating Threads, Extending the
Threads, Stopping and Blocki	ing a Thread, Applet Program	nming: Definition, Local and remote
applets, Applet Life cycle: Initi	alization state, Running state, Id	lle or stopped state, Dead state, Display
state, Building Applet code,	Packages: Introduction, Java	a API Packages, Creating Packages,
Accessing a Package		
Outcomes:		
- decomment		

The student would become competent enough to write, debug, and document well-structured java applications

- 1. Understand the concept and underlying principles of Object-Oriented Programming
- 2. Understand how object-oriented concepts are incorporated into the Java programming language
- 3. Develop problem-solving and programming skills using OOP concept

- 4. Understand the benefits of a well-structured program
- 5. Develop the ability to solve real-world problems through software development in high-level programming language like Java
- 6. Develop efficient Java applets and applications using OOP concept

Text Books:

1. E.Balaguruswamy, Programming with JAVA, A primer 3e, TATA McGraw-Hill Company

References:

- 1. Programming in Java by Sachin Malhotra, OXFORD University Press
- 2. Core Java: An Integrated Approach, Authored by Dr. R. Nageswara Rao &Kogent Learning Solutions Inc.
- 3. John R. Hubbard, Programming with Java, Second Edition, Schaum"s outline Series, TATA McGraw-Hill Company.
- 4. Deitel & Deitel. Java TM: How to Program, PHI (2007)
- 5. Java Programming: From Problem Analysis to Program Design- D.S Mallik
- 6. Object Oriented Programming Through Java by P. Radha Krishna, Universities Press (2008)

B.C.A. DATA SCIENCE -Semester III

OBJECT ORIENTED PROGRAMMING THROUGH JAVA LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To build software development skills using java programming for real world applications.
- 2. To implement object-oriented concepts of java.
- 3. To implement classical problems using java programming.

SYLLABUS

- 1. WAP to find whether a number is prime or not
- 2. WAP to demonstrate the factorial of a number.
- 3. WAP to display a number is even or odd
- 4. WAP to find a sub string in the given string.
- 5. WAP to arrange the given strings in Alphabetic Order.
- 6. WAP to search an element using arrays
- 7. WAP to implement Addition and multiplication of two Matrices.
- 8. WAP to demonstrate the use of Constructor.
- 9. WAP to demonstrate the use of overriding Method.
- 10. WAP for single Inheritance.
- 11. WAP for implementing Interface.
- 12. WAP on Multiple Inheritance.
- 13. WAP for to implement Thread
- 14. WAP to demonstrate Exception handling.
- 15. WAP to demonstrate Applet program.

Outcomes:

- 1. Student can write programs using concepts of OOP.
- 2. Able to write programs on method overloading and overriding techniques.
- 3. Able to implement programs by reusing the properties of existing classes.
- 4. Acquire knowledge on how to handle multiple requests and process them using multithreading.

Able to write client-side application development using applets.

B.C.A. DATA SCIENCE -Semester III

OPERATING SYSTEMS

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks
Course Objectives:		

- 1 To know the basic Structure, Components and Organization of Operating System.
- 2 To learn the notation of a Process-a Program in Execution, Management, Scheduling and Classic Problems of Synchronization.
- 3 To gain knowledge in various Memory Management Techniques.
- 4 To understand Various File operations.

1 To understand various The operations.			
	SYLLABUS		
UNIT I:			

Operating System Introduction: Operating Systems Objectives and functions, Computer System Architecture, OS Structure, Evolution of Operating Systems (Simple Batch, Multi programmed, Distributed Systems, Real-Time Systems), Operating System services, System Calls, Types of System Calls

UNIT II:

Process and CPU Scheduling - Process concepts - The Process, Process State, Process Control Block, Process Scheduling - Schedulers, Non-Preemptive (FCFS, SJF) and preemptive Scheduling algorithms (RR), **Threads**: Definition, uses of threads, types of threads

UNIT III:

File System Interface – **Files**: Introduction to files, File types, basic operations on files, file attributes, File Access methods, File Sharing, Protection, File System Structure, **Directories**: Introduction to directories, Directory Structure, **Mass Storage Structure** - Overview of Mass Storage Structure, Disk Structure, Disk Attachment

UNIT IV:

Deadlocks - System Model, Deadlock Characterization, **Methods for Handling Deadlocks**: Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock.

UNIT V:

Memory Management and Virtual Memory - Logical & physical Address Space, Swapping, Contiguous Allocation, Paging, Structure of Page Table. Segmentation, Segmentation with Paging

Outcomes:

The students will be able to:

- 1. Understand the main components and Structure of Operating System& their functions.
- 2. Analyze various ways of Process Management & CPU Scheduling Algorithms.
- 3. Evaluate various device and resources like Memory, Time and CPU Management techniques in distributed systems.
- 4. Apply different methods for Preventing Deadlocks in a Computer System.

Text Books:

- 1. Operating system Concepts: Abraham Silberschatz, Peter B. Galvin, Greg Gagne, 8th Edition, Wilev.
- 2. Operating systems Internals and Design Principles, W. Stallings, 6th Edition, Pearson.

References:

- 1. Principles of Operating Systems by Naresh Chauhan, OXFORD University Press
- 2. Operating systems Internals and Design Principles, W. Stallings, 6th Edition, Pearson.
- 3. Modern Operating Systems, Andrew S Tanenbaum 3rd Edition PHI.

B.C.A. DATA SCIENCE -Semester III

OPERATING SYSTEMS LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To familiarize the students with the Architecture of UNIX Operating System.
- 2. To learn the mechanisms of CPU Scheduling and Deadlock Detection algorithms.
- 3. To learn mechanisms of Processes synchronization using semaphores.

SYLLABUS

- 1. Given the list of processes, their CPU burst times and arrival times, display/print the Gantt chart for FCFS and SJF. For each of the scheduling policies, compute and print the average waiting time and average turnaround time.
- 2. Developing applications using Inter Process Communication (using shared memory)
- 3. Implement any two memory management schemes
- 4. Implement file allocation techniques (Linked)
- 5. Implement Deadlock prevention algorithm.
- 6. Given the list of processes, their CPU burst times and arrival times, display/print the Gantt chart for Round robin. Compute and print the average waiting time and average turnaround time.
- 7. Implement file allocation techniques (Indexed)
- 8. Implement file allocation techniques (Contiguous)
- 9. Developing applications using Inter Process Communication (pipes)
- 10. Developing applications using Inter Process Communication (message queues)
- 11. Implement Deadlock detection algorithm.
- 12. Implement Deadlock avoidance algorithm.

Outcomes:

- 1. Students are able to differentiate difference between MS-DOS, Windows and UNIX OS.
- 2. Students are able to write programming by using system calls (read, write, fclose, fork, perror, pipe, sysconf) using vi editor.
- 3. Learn the role of CPU Scheduling algorithms and memory management using page replacement algorithms.
- 4. Students are familiar with basic UNIX commands.
- 5. Be familiar with shell programming and shell commands.

B.C.A-DS-Semester III ADVANCE EXCEL

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. To discuss about use a range of lookup and reference functions.
- 2. To understand protect data in worksheets and workbooks and create summaries in your spreadsheets using subtotals.
- 3. To explain the concepts of construct and operate PivotTables using some of the more advanced techniques and create and edit a PivotChart.
- 4. To understand use goal seeking to determine the values required to reach a desired result group cells and use outlines to manipulate the worksheet.

SYLLABUS

UNIT I: 9 Classes

Excel Introduction- An overview of the screen, navigation, and basic spreadsheet concepts-Various selection techniques- Shortcut Keys. **-Using Basic Functions-** Using Functions – SUM, AVERAGE, MAX, MIN, COUNT, COUNTA- ABSOLUTE, MIXED AND RELATIVE Referencing.

UNIT II: 9 Classes

Mathematical Functions- SumIf, SumIfs CountIf, CountIfs AverageIf, AverageIfs, Nested IF, IFERROR Statement, AND, OR, NOT. **Date and Time Functions-** Today, Now- Day, Month, Year- Date, Date if, DateAdd- EOMonth, Weekday. **Advanced Paste Special Techniques-** Paste Formulas, Paste Formats- Paste Validations- Transpose Tables.

UNIT III: 11 Classes

Advance Excel Analysis - Goal Seek- Scenario Analysis- Data Tables (PMT Function)- Solver Tool- **Data Validation-** Number, Date & Time Validation- Text and List Validation- Custom validations based on the formula for a cell- Dynamic Dropdown List Creation using Data Validation – Dependency List.

UNIT IV: 10 Classes

Lookup Functions- Vlookup / HLookup- Index and Match- Creating Smooth User Interface Using Lookup- Nested VLookup- Reverse Lookup using Choose Function- Worksheet linking using Indirect- Vlookup with Helper Column- **Pivot Tables-** Creating Simple Pivot Tables- Basic and Advanced Value Field Setting- Classic Pivot table- Choosing Field- Filtering PivotTables- Modifying PivotTable Data.

UNIT V: 11 Classes

Charts and slicers - Various Charts i.e. Bar Charts / Pie Charts / Line Charts - Using SLICERS, Filter data with Slicers - Manage Primary and Secondary Axis - **Excel Dashboard-** Planning a Dashboard- Adding Tables and Charts to Dashboard - Adding Dynamic Contents to Dashboard.

Outcomes:

- 1. Use advanced functions and productivity tools to assist in developing worksheets
- 2. Manipulate data lists using Outline, Autofilter and PivotTables
- 3. Use Consolidation to summarise and report results from multiple worksheets
- 4. Record repetitive tasks by creating Macros
- 5. Use Hyperlinks to move around worksheets.

71	
Text Books:	

1. Step by Step Microsoft Excel 2010 by Curtis D.Frye.

References:

1. https://support.microsoft.com/en-us/office/formulas-and-functions-294d9486-b332-48ed-b489-abe7d0f9eda9#ID0EBBD=Formulas

Gayatri Vidya Parishad College for Degree and PG Courses (AUTONOMOUS)

B.C.A-DS-Semester III ADVANCE EXCEL LAB

Credits: 1.5	Lab: 3 Hours	Tutorials: -
Max Marks: 100	External: 50 Marks	Internal: 50 Marks

Course Objectives:

- 1. To discuss about use a range of lookup and reference functions.
- 2. To understand protect data in worksheets and workbooks and create summaries in your spreadsheets using subtotals.
- 3. To explain the concepts of construct and operate PivotTables using some of the more advanced techniques and create and edit a PivotChart.
- 4. To understand use goal seeking to determine the values required to reach a desired result
 - group cells and use outlines to manipulate the worksheet.

SYLLABUS

Lab 1: Calculations with Data Sets

Basic Arithmetic

Other Mathematical Operations

- **Lab 2:** Date and Time Functions
- **Lab 3:** Create an excel sheet to show time table of your class
- **Lab 4:** Create a pay slip with details of employee salary
- **Lab 5:** Create an excel sheet for student results and grades calculation
- **Lab 6:** Prepare an excel sheet for creating a pie chart for budget analysis
- **Lab 7:** Create a new worksheet with a list of possible month choices. Give the block of cells a range name. Apply validation to cell B2 so that when you click on the cell you see and input message telling you what you can do Extend the validation so that when a user chooses a month that doesn't exist, they see this message.
- **Lab 8:** Create an If function to calculate a bonus for each player based on the following criteria:
 - If a players Goals Scored meets or exceeds his Goals Target he receives a bonus equal to £1000 for each goal he has scored
 - Otherwise he receives an encouraging message
 - Copy the formula down and check that it works
- **Lab 9 :** Create a chart to compare the favourite films data for 15-25 year olds only (be careful not to include any unnecessary blanks rows or columns in your selected data). Format this chart so that it is a pie chart, with the Barbarella slice "exploded" and each segment labelled.
- **Lab 10 :** Create a work sheet for "Reported Road Accidents Involving Animals". Insert some sparklines in column F to create tiny charts of the accident data in columns B:E.

Use the sparkline tools Design tab to edit the sparklines. Change the accident figure for deer in 2010 to just 100 to see the effect it has on the sparklines.

Outcomes:	

- Master Microsoft Excel and many of its advanced features
- Become one of the top Excel users in your team
- Carry out regular tasks faster than ever before
- Acquire financial modeling skills
- Create models with multiple scenarios
- Design professional and good-looking advanced charts
- Become a proficient user able to work with Excel functions, pivot tables, visualizations, and advanced features.

BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE

Syllabi

With effect from 2021-22 admitted batch

II YEAR II SEMESTER

Paper Code	Course	Teaching Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA2.2.1	Tablue	4	75	25	100	4
BCA2.2.2	Tablue Lab	2	50	0	50	1
BCA2.2.3	Data Mining and Data ware Housing	4	75	25	100	4
BCA2.2.4	Data Mining and Data ware Housing Lab	2	50	0	50	1
BCA2.2.5	Web Programming	4	75	25	100	4
BCA2.2.6	Web Programming Lab	2	50	0	50	1
BCA2.2.7	Design and Analysis of Algorithms	4	75	25	100	4
BCA2.2.8	Design and Analysis of Algorithms Lab	2	50	0	50	1
BCA2.2.9	Introduction to Data Science with R-Programming	4	75	25	100	4
BCA2.2.10	Introduction to Data Science with R-Programming Lab	2	50	0	50	1
BCA2.2.11	Object Oriented software Engineering	4	75	25	100	4
BCA2.2.12	Object Oriented software Engineering Lab	2	50	0	50	1
Total		36	750	150	900	30

B.C.A. DATA SCIENCE -Semester IV

TABLUE

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. In this course, you will be introduced to the field of data visualization and the various tools Tableau Public offers to get familiarized with Transmission media.
- 2. You will learn to identify datasets to connect to, explore, analyze, filter and structure your data to create your desired visualizations.

SYLLABUS

UNIT I

INTRODUCTION to TABLEAU: History and Overview of Tablue, Architecture, features of Tablue, Data Visualization, Environment setup, File Types & Extensions, Tools of Tablue **TABLEAU PRODUCTS:** Desktop, Server , Publisher, Public, Reader,

Creating Your First visualization: Getting started with Tableau Software, Installation of Tableau Desktop/Public, Data Terminology, Data file formats, design flow, file types, data types.

UNIT II

Data visualization: Data visualization using Tableau feature "show me", Connecting your Data to Tableau.

Formatting Visualizations: Formatting Tools and Menus, Formatting specific parts of the view, Editing and Formatting Axes.

UNIT III

Tableau Calculations: Overview of SUM, AVR, and Aggregate features, Creating custom calculations and fields, Functions, Operators, Applying new data calculations to your visualization

Tableau Data Sources: Text file, Microsoft Excel, Custom data view, Extracting data, fields operations, Data joining, Data blending.

UNIT IV

Manipulating Data in Tableau: Cleaning-up the data with the Data Interpreter, Structuring your data, Sorting and filtering Tableau data.

Organizing and Simplifying data: Applying Filters, context Filters, condition Filters, Quick Filters, Sorting of Data

UNIT V

Distributing & Publishing Your Visualization: Tableau file types, Publishing to Tableau Online, Sharing your visualization.

Basic Data Visualization Graph: Pivot table and Heat Map, Highlight Table, Bar Chart, Line Chart, Area Chart, Grant Chart, Histogram

Outcomes:

- 1. What is data
- 2. Where to find data
- 3. Foundations for building Data Visualizations

Text Book:

1. Tableau 10 for Beginners: Step by Step guide to developing visualizations in Tableau by Chandraish Sinha

References:

- 1. Learning Tableau 2020: Create effective data visualizations, build interactive visual analytics, and transform your organization, 4th Edition by Joshua N. milligan
- 2. The Tableau Workshop: A practical guide to the art of data visualization with Tableau by Sumit Gupta

B.C.A. DATA SCIENCE -Semester IV

TABLUE LAB

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. In this course, you will be introduced to the field of data visualization and the various tools Tableau Public offers to get familiarized with Transmission media.
- 2. You will learn to identify datasets to connect to, explore, analyze, filter and structure your data to create your desired visualizations.

SYLLABUS

Week 1: Tablue software download and install

- i) Tablue vs Excel
- ii) Power of Data Visualization and Components of Tableau
- Week 2: i) Import excel data in tablue and data formatting in column, view data and sort data
 - ii) format work sheets in tablue
- Week 3: create text tables in tablue and table calculations in tablue
- Week 4: number functions and string functions in tablue

Week 5: Data Preparation

Connecting to different Data Source i). Excel ii). CSV iii). SQL Serve

Week 6: Live vs Extract Connection

- i) Creating Extract
- ii) Refreshing Extract
- iii) Increment Extract
- iv) Refreshing Live
- v) Data Source Editor

Week 7: Functions in Tableau Join, Union, Sort, Set, forecasting, Highlighting, Device Designer

Week 8: create Charts and Dashboard in tablue

Bar Chart, Pareto Chart, Bullet Chart, Text Chart, Heat Map, Waterfall Chart, Gantt Chart, Pie Chart Scatter Plot

- 1. Understanding What is data
- 2. Understanding Where to find data
- 3. Foundations for building Data Visualizations

B.C.A. DATA SCIENCE -Semester IV

DATA MINING AND DATA WARE HOUSING

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. Be familiar with mathematical foundations of data mining tools.
- 2. Understand and implement classical models and algorithms in data warehouses and data mining
- 3. Characterize the kinds of patterns that can be discovered by association rule mining, classification and clustering.
- 4. Master data mining techniques in various applications like social, scientific and environmental context. Develop skill in selecting the appropriate data mining algorithm for solving practical problems.

	SYLLABUS	
UNIT I:		
Introduction: What Motivated	l Data Mining? Why Is It Impor	tant?, So, What Is Data Mining?, Data

Introduction: What Motivated Data Mining? Why Is It Important?, So, What Is Data Mining?, Data Mining—On What Kind of Data?: Data Mining Functionalities—What Kinds of Patterns Can Be Mined? Data Preprocessing: Why Preprocess the Data?, Descriptive Data Summarization: Measuring the Central Tendency, Measuring the Dispersion of Data, Data Cleaning, Data Integration and Transformation, Data Reduction.

UNIT II:

Data Warehouse and OLAP Technology: An Overview , What Is a Data Warehouse? , A Multidimensional Data Model, From Tables and Spreadsheets to Data Cubes, Stars, Snowflakes, and Fact Constellations: Schemas for Multidimensional databases, Examples for Defining Star, Snowflake and Fact Constellation Schemas, Data Warehouse Architecture: Steps for the Design and Construction of Data Warehouses,

UNIT III:

Mining Frequent Patterns, Associations, and Correlations: Basic Concepts and a Road Map, Efficient and Scalable Frequent Item set Mining Methods: The Apriori Algorithm: Finding Frequent Item sets Using Candidate Generation, Generating Association Rules from Frequent Item sets.

UNIT IV:

Classification and Prediction: What Is Classification? What Is Prediction?, Issues Regarding Classification and Prediction, Classification by Decision Tree Induction, Decision Tree Induction, Attribute Selection Measures. Rule-Based Classification: Using IF-THEN Rules for Classification

UNIT V:

Cluster Analysis: What is Cluster Analysis?, Types of Data in Cluster Analysis, A Categorization of Major Clustering Methods, Partitioning Methods. Hierarchical Methods: Agglomerative and Divisive Hierarchical Clustering.

Outcomes:

At the end of the course, the student will demonstrate the following. The students will be able to:

1. Examine the types of the data to be mined and present a general classification of tasks and primitives to integrate a data mining system.

- 2. Apply preprocessing statistical methods for any given raw data
- 3. Discover interesting patterns from large amounts of data to analyze and extract patterns to solve problems, make predictions of outcomes
- 4. Comprehend the roles that data mining plays in various fields and manipulate different data mining techniques
- 5. Select and apply proper data mining algorithms to build analytical applications.
- 6. Evaluate and implement a wide range of emerging and newly-adopted methodologies and technologies to facilitate the knowledge discovery.

Text Books:

- 1. Data Mining: Concepts and Techniques Second Edition Jiawei Han University of Illinois at Urbana-Champaign Micheline Kamber
- 2. Data Warehousing by Reema Thareja, Oxford University Press

References:

- 1. Data Mining by Vikram Pudi, P. Radha Krishna, Oxford Universal Press
- 2. J. Han, M. Kamber and J. Pei, Data Mining: Concepts and Techniques, 3rd.Edition Morgan Kaufmann, 2011
- 3. Introduction to data mining –G. K. Gupta, PHI
- 4. Data mining, Data warehouse &Olap-Berson, Tata McGraw Hill

B.C.A. DATA SCIENCE -Semester IV

DATA MINING AND DATA WARE HOUSING LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. Be familiar with mathematical foundations of data mining tools.
- 2. Understand and implement classical models and algorithms in data warehouses and data mining
- 3. Characterize the kinds of patterns that can be discovered by association rule mining, classification and clustering.
- 4. Master data mining techniques in various applications like social, scientific and environmental context. Develop skill in selecting the appropriate data mining algorithm for solving practical problems

SYLLABUS

- 1. Demonstration of preprocessing on dataset student.arff.
- 2. Demonstration of preprocessing on dataset labor.arff.
- 3. Demonstration of Association rule process on dataset contactlenses.arff using Apriori algorithm.
- 4. Demonstration of Association rule process on dataset test.arff using Apriori algorithm.
- 5. Demonstration of classification rule process on dataset student.arff using j48 algorithm.
- 6. Demonstration of classification rule process on dataset employee.arff using j48 algorithm.
- 7. Demonstration of classification rule process on dataset employee.arff using id3 algorithm.
- 8. Demonstration of classification rule process on dataset employee.arff using naïve bayes algorithm.
- 9. Demonstration of clustering rule process on dataset iris.arff using simple k-means.
- 10. Demonstration of clustering rule process on dataset student.arff using simple k-means..

- 1. Examine the types of the data to be mined and present a general classification of tasks and primitives to integrate a data mining system.
- 2. Apply preprocessing statistical methods for any given raw data
- 3. Discover interesting patterns from large amounts of data to analyze and extract patterns to solve problems, make predictions of outcomes

B.C.A. DATA SCIENCE -Semester IV

WEB PROGRAMMING

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks
Course Objectives:		
_	e on web architecture, web ser	rvices, client side and server side
scripting technologies		web-based information systems and
web services.		
2. To provide skills to de	sign interactive and dynamic we	eb sites.
	SYLLABUS	
UNIT I:		
of Internet – Tools of internet -	- How internet works. Introduc logy – web browser – web ser	Internet – Advantages & disadvantages tion to WWW: Definition of WWW – rver, E-Mail: Definition of e-mail –
UNIT II:		
Introduction to HTML: Basi	c HTML – HTML document st	ructure – HTML tags – Basefont tag –
		gs – Character tags - Character entities,
HTML Lists: Ordered List	, Unordered List & Definition	List – Using colors – Using Images,
Hyperlinks : Textual links, Gra	aphical links, types of documen	t links, anchor tag
UNIT III:		
HTML Tables – table creation	ns tags, Nested Tables, Frame	s: Frame introduction - frame creation
tags – Nested Frames – Form select, text area - Processing of		ton, password, checkbox, radio button,
UNIT IV:		
Prompt Dialogs - variables - JavaScript - Control Stateme	operators (arithmetic, relationa	Program - Obtaining User Inputs with al, logical, increment and decrement). control statements (if, ifelse, switch) ntinue Statements
UNIT V:		
Function Definitions - Scope Rul Sheets (CSS): Introduction -	les - JavaScript Global Functions, Using Styles: As an attribute, ta	Script - Programmer-Defined Functions - Advanced HTML: Cascading Style g & external file – Defining Your own Backgrounds & colors, text, boxes &
Outcomes:		
 To practice latest web t To design interactive w To study the framev Environment. 	o architecture and web services. The chnologies and tools by conducted pages using HTML and Stylwork and building blocks of a videntifying and formulating IT	e sheets. Integrated Development
Text Books:		

1. Chris Bates, Web Programming Building Internet Applications, Second Edition, Wiley.

2. Deitel & Deitel , Goldberg "Internet and world wide web – How to program", pearson educations Asia

References:

- 1. Paul S.Wang Sanda S. Katila, An Introduction to Web Design Plus Programming, Thomson.
- 2. Robert W.Sebesta, Programming the World Wide Web, Third Edition, Pearson Education.
- 3. Joel Sklar, Principles of Web Design, Thomson.
- 4. Raj Kamal, Internet and Web Technologies, Tata McGraw Hill.
- 5. Gopalan & Akilandeswari, Web Technology: A Developer"s Perspective, PHI.

B.C.A. DATA SCIENCE -Semester IV

WEB PROGRAMMING LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To design and implement websites with good aesthetic sense of designing.
- 2. To learn how XML and its related technologies function

SYLLABUS

- 1. Create a simple HTML page which demonstrates all types of lists.
- 2. Create a letter head of your college using following styles
 - i. image as background
 - ii. use header tags to format college name and address
- 3. Create a web page, which contains hyper links like fruits, flowers, animals. When you click on hyper links, it must take you to related web page; these web pages must contain with related images.
- 4. Create a hyperlink to move around within a single page rather than to load another page.
- 5. Create a leave letter using different text formatting tags.
- 6. Create a table format given bellow using row span and colspan.

		MARKS				
RNO	NAME					
		M1	M2	M3	M4	M5

Insert 5 records.

- 7. Create a table with different formats as given bellow.
 - i. Give different background and font colors to table header, footer and body.
 - ii. Use table caption tag.
- 8. Write java script to find factorial of a number
- 9. Write java script to find sum of digits of a number
- 10. Write java script to display student details in a web page
- 11. Create a student Bio-Data, using forms.
- 12. Create a web page using following style sheets
 - i. Inline style sheets.
 - ii. Embedded style sheets.
 - iii. External style sheets

- 1. Students can able to understand lists, its types, header tags and image as background.
- 2. Students can able to create hyperlinks and the web page contains images. They can also use different types of tags.
- 3. Students can able to create tables using row span and column span. They can also divide a web page both horizontally and vertically.
- 4. Students can create their bio-data using forms. They can also create a web page using cascading styles.
- 5. Students are able to write java script programs by accepting values and can apply mathematical operations.

B.C.A. DATA SCIENCE -Semester IV DESIGN AND ANALYSIS OF ALGORITHMS

Credits: 4	Theory: 5 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. To learn mathematical background for analysis of algorithm.
- 2. To study various Divide and Conquer Methods.
- 3. To understand the differentiation between Greedy and Dynamic Algorithms.
- 4. To identify the solutions of difficulty and overlapping problems using dynamic programming.
- 5.To Explain and Implementation of backtracking Procedure and randomized algorithms.

1 1	9	9
	SYLLABUS	
Unit I:		

A simple example of design using insertion sort, pseudo code for insertion sort and analysis of time complexity. Performance Analysis - Space complexity and Time complexity (posterior testing, and a priori approach), Asymptotic Notations (O, Ω, Θ) . Average, Best- and Worst-case complexity.

Unit II:

Introduction to Divide and Conquer Algorithms - Finding the Maximum and Minimum, Quick sort (Derivation of Average case analysis and Worst-case analysis), Binary Search (Derivation of Average case analysis), and Strassen's Matrix Multiplication.

Unit III:

Introduction to Greedy Algorithms - Fractional Knapsack problem, minimum cost spanning trees, Kruskal's and Prim's Algorithms, Optimal Merge patterns and Single-Source Shortest Paths

Unit IV:

Definition - All-pairs shortest paths, Traveling salesman problem, optimal parameterization for product of sequence of matrices and multistage graphs

Unit V:

Introduction- definition of backtracking, examples,4-Queens, Sum of Subsets, Random Number Generators and Primality Testing using randomized algorithms.

Outcomes:

- 1. Ability to understand the basic Characteristics of algorithms to calculate the efficiency of algorithms.
- 2. Attain the importance of Divide and Conquer algorithms
- 3. Learn the concepts of Greedy algorithms.
- 4. Gain the knowledge in Dynamic programming.
- 5. Understand the Back tracking and randomized algorithms.

Text Book:

1. Horowitz, Sahni, Rajasekaran, Fundamentals of Computer Algorithms, Universities Press Pvt Ltd, 2008.

References:

- 1. Donald E. Knuth, *The Art of Computer Programming Volume 3, Sorting and Searching*, 2ndEdition, Pearson Education, Addison-Wesley, 1997.
- 2. GAV PAI, Data structures and Algorithms, Tata McGraw Hill, Jan 2008. At the end of this course,

B.C.A. DATA SCIENCE -Semester IV

DESIGN AND ANALYSIS OF ALGORITHMS LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- **1.** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems(Engineering knowledge).
- 2. Identify, formulate, review research literature, and analyze complex engineering problems reaching, substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences (**Problem analysis**).
- 3. Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations (**Design/development of solutions**).

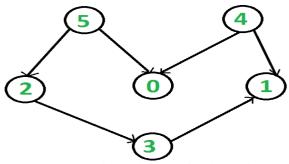
SYLLABUS

WEEK1: Sort a given set of elements using the quick sort method and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the 1st to be sorted and plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator.

WEEK2: Implement merge sort algorithm to sort a given set of elements and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted and plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator.

WEEK3:

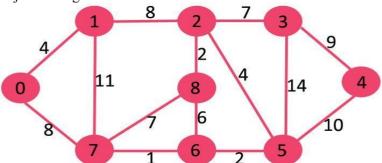
a. Obtain the Topological ordering of vertices in a given digraph.



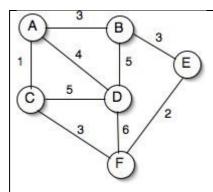
Compute the transitive closure of a given directed graph using Warshall's algorithm.

WEEK4: Implement 0/1 Knapsack problem using Dynamic Programming.

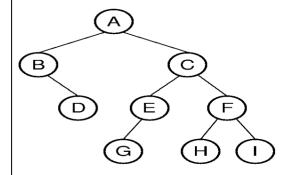
WEEK5: From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm



WEEK6: Find Minimum Cost Spanning Tree of a given undirected graph using Kruskal's algorithm.



WEEK 7: Perform various tree traversal algorithms for a given tree.

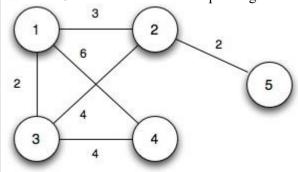


WEEK 8: Find a subset of a given set $S = \{s1, s2,..., sn\}$ of n positive integers whose sum is equal to a given positive integer d. For example, if S =

 $\{1, 2, 5, 6, 8\}$ and d = 9 there are two solutions $\{1, 2, 6\}$ and $\{1, 8\}$. A suitable message is to be displayed if the given problem instance doesn't have a solution.

WEEK 9: Implement any scheme to find the optimal solution for the Traveling Sales Person problem and then solve the same problem instance using any approximation algorithm and determine the error in the approximation.

WEEK-10: Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.



- 1. **Professional Skills:** The ability to understand, analyze and develop computer programs in the areas related to algorithms, system software, multimedia, web design, big data analytics, and networking for efficient design of computer-based systems of varying complexity
- 2. **Problem-Solving Skills:** The ability to apply standard practices and strategies in software project development using open-ended programming environments to deliver a quality product for business success.

B.C.A Data Science-Semester IV

INTRODUC	TION TO DATA SCIENCE V	VITH R-PROGRAMMING			
Credits: 4	•				
Max Marks: 100	External: 75 Marks	Internal: 25 Marks			
Course Objectives:					
. Exposure to theory as well	l as practical knowledge through	R used in data analytics.			
- ·	tistics used in analyzing the data	· · · · · · · · · · · · · · · · · · ·			
3. How to find the pattern in	the given dataset				
 How to interpret the data g 	graphically				
5. How to apply different typ	es of algorithms for the given da	ntaset			
	SYLLABUS				
U NIT I:					
ntroduction to Data analyti	cs: Overview of Bigdata, Need o	f Data Analytics, Applications of Data			
Analytics, Datasets, tools for o	data analytics				
•					
, ,	an, mode, Standard Deviation,	Variance, Correlation. Distribution:			
normal, binomial.	1				
UNIT II:					
Basic Analysis Techniques: C	hi-Square Test, t-Test. Data An	alysis Techniques: Linear and			
Logistic Regression.	,	7			
0 0	y and history Dagic footunes of l	D. Installing D. maskages in D. Catting			
	• •	R, Installing R, packages in R, Getting			
started: Window section of	RStudio, first interaction, comi	mand line versus scripts, comments.			
Variables in R: Naming van	riables, assigning values to va	riables, finding variables, removing			
variables, operators.	, 2 2	, , ,			
• •	Character Strings, Matrices, List	ts. Data Frames, and Classes.			
UNIT III:		so, Buta Traines, and Grasses.			
Input of Data: input of data fr	rom terminal input of data throu	gh R-objects. Output functions: print			
		tical functions, String functions. User			
	without arguments, function with				
		ment, switch statement. Loops: while			
oop, for loop, Repeat loop.	simple if statement, if-else state.	ment, switch statement. Loops. while			
UNIT IV:					
Data Types of R					
Vectors: class of a vector, E	lements of a vector, acceding ve	ector elements, functions for vectors,			
obtaining the Length of a Ve	ctor. Common vector operation	ons: Arithmetic & logical operations,			
		operations, NA and NULL values.			
		±			
	_	ctions for matrices, matrix indexing			
	creating an array, accessing eler	ments of an array, functions for array.			
UNIT V:					
_		General list operations, list indexing,			
adding and deleting list eleme	nts.				
		1.01 11 0 10			
<u> </u>	Import and export of data in exce	el file:reading from excel format, write			
to excel format.					

Data Visualization techniques: Introduction, pie chart, bar chart, scatter and box plots.

- 1. Data-Visualization tools and techniques offer executives and other knowledge workers new approaches
- 2. Data visualization is a general term that describes any effort to help people understand the significance of data by placing it in a visual context.
- 3. Patterns, trends and correlations that might go undetected in text-based data can be exposed and recognized easier with data visualization software.
- 4. It isn't just the attraction of the huge range of statistical analyses afforded by R that attracts data people to R. The language has also developed a rich ecosystem of charts, plots and visualizations over the years.

Text Books:

- 2. Data Analytics with R, WILEY Publishing, Dr.Bharti Motwani.
- 3. The Art of R Programming by Norman Matlof, No starch press, SAN FRANSISCO, 2011.
- 4. Data Analytics using R, McGrawHill Publications, Seema Acharya

References:

- 2. Rumset D. J. (2010): Statistical Essentials for Dummies. Hoboken: Wiley Publishing
- 3. R for Data Science: Import, Tidy, Transform, Visualize, and Model Databy adley ickham, O'Reilly

B.C.A-Semester IV

INTRODUCTION TO DATA SCIENCE WITH R-PROGRAMMING

LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. Exposure to theory as well as practical knowledge through R used in data analytics.
- 2. Fundamental basics of statistics used in analyzing the data
- 3. How to find the pattern in the given dataset
- 4. How to interpret the data graphically
- 5. How to apply different types of algorithms for the given dataset

SYLLABUS

- 1. Write a program in R. To compute the product of two values
- 2. Write a program in R. to check whether the given number is even or odd.
- 3. Write a program in R. Sum of natural numbers.
- 4. Write a program in R. Find the factorial.
- 5. Exporting data to Excel, Text File
- 6. Mean, Median, Standard Deviation, Variance, Correlation in R
- 7. Correlation in R:Pearson & Spearman with Matrix Example
- 8. T Test in R
- 9. Chi-Square Test in R
- 10. Prediction using linear regression and visualizing the regression graphically
- 11. Prediction using logistic regression and visualizing the regression graphically
- 12. Bar chart in R

- 1. Learn R programing language with simple example.
- 2. Ability to write different programs in R.
- 3. Familiar to apply statistical methods in R.
- 4. Analyze various tests in R.

B.C.A. DATA SCIENCE -Semester IV

OBJECT ORIENTED SOFTWARE ENGINEERING

Credits: 4	Theory: 4 Hours	Tutorials: -			
Max Marks: 100	External: 75 Marks	Internal: 25 Marks			
Course Objectives:	Course Objectives:				
1. Illustrate basic taxonomy a	nd terminology of the software	engineering.			
2. Plan and monitor the control		6			
	SYLLABUS				
UNIT I:	2 72				
- *	ed Software Engineering: His	-			
*	s, Requirements, analysis and	design aspects, the object			
oriented Paradigm, Terminolog	gy, Ethical Issues.				
and Incrementation, Managing	Iteration and Incrementation, o Open Source, Agile Processe	ory, Risks and other aspects of Iteration ther Life Cycle Models: Code and Fix, es, Synchronize and Stabilize, Spiral			
UNIT II:					
The Software Process: The Unified Process, Iteration and Incrementation, The Requirements Workflow, The Analysis workflow, The Design Workflow, The Implementation workflow, the test workflow, Post Delivery Maintenance, Retirement, the phases of the unified process, one-versus two-dimensional life cycle models, improving the software process, capability maturity models, costs and benefits of software process improvement.					
UNIT III:					
Models to O b j e c t s: What is a module? Cohesion, Coupling, Data Encapsulation, Abstract Data Types, Information Hiding, Objects, Inheritance, Polymorphism and Dynamic Binding, The Object-Oriented Paradigm. Reusability and Portability: Objects and Reuse, Reuse during design and implementation reuse and post-delivery maintenance, portability, techniques for achieving portability. Planning and Estimating: planning and the software process, Estimating duration and cost. UNIT IV:					
	D (1 1 1 1 1	1			
The Requirements workflow: Determining what client needs, overview of the requirements, understanding the domain, the business model, initial requirements, rapid prototyping, human factors, reusing the rapid prototype, metrics for the requirement workflow. The Analysis Workflow: the analysis workflow, extracting the entity classes. The Design Workflow: Object – Oriented Design, the design workflow, formal techniques for detailed design, real time design techniques.					
UNIT V:					
The implementation workflow: choice of programming languages, good programming practice coding standards, code reuse, integration, the implementation workflow. Testing: Quality Issues, Non – Execution based testing, execution based testing, what should be tested?, testing versus correctness proofs. Test case selection, Black Box Unit Testing techniques Glass-Box Unit Testing Techniques.					
Outcomes					

Explore the basic concepts of software engineering.
 Choose appropriate life cycle model for a project.
 Implement the phases of the traditional software development process.
 Design various test cases for a software product.
 Analyze different architectural views.

Text Books:
Stephen R.Schach -Object Oriented Software Engineering McGraw
Hill Higher Education
References:
Timothy C.Lethbridge, Robert Language Object Oriented Software Engineering

B.C.A. DATA SCIENCE -Semester IV

OBJECT ORIENTED SOFTWARE ENGINEERING LAB

	Credits: 1 Theory: 2 Hours		Tutorials: -
Ma	x Marks: 50	External: 50 Marks	Internal:
Course O	bjectives:		
1. Illu	strate basic taxonom	y and terminology of the software	e engineering.
2. Pla	an and monitor the co	ntrol aspects of project.	
		SYLLABUS	
1	Online Examination		
2	Online Railway Reservation.		
3	Library Maintenance System.		
4	4 Any E-Commerce Portal.		
5 Biometric Attendance System.			
Outcomes	:		
1.	Understand the basic concepts of software engineering.		
2.	2. Applied appropriate life cycle model for a project.		
3.	3. Implement the phases of the traditional software development process.		
4.	4. Design various test cases for a software product.		
5.	5. Analyze different architectural views.		

BACHELOR OF COMPUTER APPLICATIONS DATA SCIENCE

Syllabi

With effect from 2021-22 admitted batch

III YEAR I SEMESTER

Paper Code	Course	Teachin g Hours	Sem End Exam	Mid Sem Exam*	Total Marks	Credits
BCA3.1.1	Big Data Analytics	4	75	25	100	4
BCA3.1.2	Big Data Analytics Lab	2	50	0	50	1
BCA3.1.3	Python Programming	4	75	25	100	4
BCA3.1.4	Python Programming Lab	2	50	0	50	1
BCA3.1.5	Statistical Package for Social Science	4	75	25	100	4
BCA3.1.6	Statistical Package for Social Science Lab	2	50	0	50	1
BCA3.1.7	Elective_ I[Theory] Deep Learning Data Science Applications	4	75	25	100	4
BCA3.1.8	Elective_ I[Lab] Deep Learning Lab Data Science Applications Lab	2	50	0	50	1
BCA3.1.9	Elective_ II[Theory] Information Storage Management Social Network Analytics	4	75	25	100	4
BCA3.1.10	Elective_ II[Lab] Information Storage Management Lab Social Network Analytics Lab	2	50	0	50	1
BCA3.1.11	Elective_ III[Theory] Cloud Computing Mobile Computing	4	75	25	100	4
BCA3.1.12	Elective_ III[Lab] Cloud Computing Lab Mobile Computing Lab	2	50	0	50	1
	Total	36	750	150	900	30

B.C.A Data Science- V Semester

Subject: BIG DATA ANALYTICS

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks
Course Objectives:		
1. Understand big data and Ap	ache Hadoop Eco-system.	
	illel, cloud computing and SQL	concepts.
3. Apply Hadoop concepts.		T
	and reduce and functional prog	ramming.
Charletania Concepts of map	SYLLABUS	- waranan g
Unit I:	STEETES	
	advetice to Dia Data Platform	Challenges of Conventional
	oduction to Big Data Platform	
	sis – Nature of Data - Analytic F	
Re-Sampling - Statistical Inferer	nalytic Tools - Statistical Conce	epts. Sampling Distributions -
Unit II:	ice - Frediction Error.	
Data Analysis: Regression Mod		
	Inference and Bayesian Networ	* *
Methods - Analysis of Time So		=
Induction - Fuzzy Logic: Extrac	ting Fuzzy Models from Data -	Fuzzy Decision Trees
TT */ TTT		
Unit III:		
_	op- definition-Understanding dis	* 1
	l Hadoop- Understanding Map	
	ram-History of Hadoop-Starting	=
of Hadoop- NameNode- DataNo	ode-Secondary NameNode-JobT	racker and Task Tracker.
Unit-IV:		
HDFS: Components of Hadoo	p -Working with files in HDF	S-Anatomy of a MapReduce
1	the Hadoop Distributed File sy	, i
HDFS Concepts-The Command		
Flow-Parallel Copying with dist	tcp- Hadoop Archives.	
Unit V:		
Tools and Frameworks: Apa	che Hive, MapR – Sharding –	NoSOL Databases - S3 –
	adoop Distributed File Systems -	
Outcomes:		
1. Gain conceptual understand	ing of analytics concepts, algorit	thms and statistical tests.
_	analyze data by using various c	
techniques.	, , ,	2
1	an store and process the data and	l its architecture.
1	and write data in Hadoop distri	
5. Familiarizes with modern da	<u> </u>	•
Text Book:		
1.Dirk deRoos, Chris Eaton, G	eorge Lapis, Paul Zikopoulos, To	om Deutsch, "Understanding
	erprise Class Hadoop and Str	<u> </u>
TD 411 2012	1	2 ,

2. Hadoop: The Definitive Guide by Tom White, 3rd Edition, O'reilly

Publications.

3.Data Mining Concepts and Techniques, Jiawei Han and Kamber, Morgan Kaufman

References:	

- Hadoop in Action by Chuck Lam, MANNING Publ.
 Hadoop in Practice by Alex Holmes, MANNING Publishers
- 3. Mining of massive datasets, AnandRajaraman, Jeffrey D Ullman, Wiley Publications.

B.C.A. DATA SCIENCE -Semester V

BIG DATA ANALYTICS LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 3. Covers Hadoop environment.
- 4. Covers File Management in Hadoop
- 5. Covers HIVE environment

SYLLABUS

- 1. Installation of VMWare to setup the Hadoop environment and its ecosystems.
- 2. Perform setting up and Installing Hadoop in its three operating modes.
 - i. Standalone. ii. Pseudo distributed. iii. Fully distributed.
- 3. Implementing the basic commands of LINUX Operating System File/Directory creation, deletion, update operations.
- 4. Implement the following file management tasks in Hadoop: i. Adding files and directories ii. Retrieving files iii. Deleting files
 - Hint: A typical Hadoop workflow creates data files (such as log files) elsewhere and copies them into HDFS using one of the above command line utilities
- 5. Run a basic word count Map Reduce program to understand Map Reduce Paradigm.
- 6. Write a Map Reduce program that mines weather data. Hint: Weather sensors collecting data every hour at many locations across the globe gather a large volume of log data, which is a good candidate for analysis with Map Reduce, since it is semi structured and record-oriented.
- 7. Implement matrix multiplication with Hadoop Map Reduce
- 8. Installation of HIVE.
- 9. Use Hive to create, alter, and drop databases,
- 10. Use Hive to create tables, views, functions, and indexes.

- 6. Understanding Hadoop environment.
- 7. Implementation of File Management in Hadoop
- 8. Understanding HIVE environment
- 9. Design various database operations with HIVE.

B.C.A Data Science-Semester V PYTHON

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. To discuss about python language basics, operators and data structures like lists, tuples, sets and dictionaries.
- 2. To develop programs for file operations and module creations.
- 3. To explain the concepts of exception handling.
- 4. To implement programs using GUI and CGI technology.
- 5. To discuss the data base operations using MySQL API with python programming.

	SYLLABUS	using HybQL7H1 with python programming.
UNIT I:		9 Classes

Python basics, Objects- Python Objects, Standard Types, Other Built-in Types, Internal Types, Standard Type Operators, Standard Type Built-in Functions, Categorizing the Standard Types, Unsupported Types **Numbers -** Introduction to Numbers, Integers, Floating Point Real Numbers, Complex Numbers, Operators, Built-in Functions, Related Modules - **Sequences -** Strings, Lists, and Tuples, Mapping and Set Types.

UNIT II: 9 Classes

Files: File Objects, File Built-in Function [open()], File Built-in Methods, File Built-in Attributes, Standard Files, File System, File Execution, Persistent Storage Modules, Related Modules **Modules:** Modules and Files, Namespaces, Importing Modules, Importing Module Attributes, Module Built-in Functions, Packages, Other Features of Modules.

UNIT III: 11 Classes

Exceptions: Exceptions in Python, Detecting and Handling Exceptions, Context Management, Exceptions as Strings, Raising Exceptions, Assertions, Standard Exceptions, Creating Exceptions, Why Exceptions (Now)? Why Exceptions at All?, Exceptions and the sys Module, Related Modules.

UNIT IV: 10 Classes

GUI Programming: Introduction, Tkinter and Python Programming, Brief Tour of Other GUIs, Related Modules and Other GUIs **Web Programming:** Introduction, Web Surfing with Python, Creating Simple Web Clients, CGI-Helping Servers Process Client Data, Building CGI Application.

UNIT V: 11 Classes

Database Programming: Introduction, Python Database Application Programmer's Interface (DBAPI), Object Relational Managers (ORMs), Related Modules.

- 1. Acquires knowledge on implementation of basics programs, operators and data structures like lists, tuples, sets and dictionaries.
- 2. Develop knowledge on files and its operations.
- 3. Ability to implement various GUI programming and CGI programs.
- 4. Acquires knowledge on database and its applications.
- 5. Familiarizes with various ORM and related techniques.

Text Books:		
Python Programmi	ing for the Absolute	Beginner,Third Edition by Michael
Dawson		

References

- 1. Core Python Programming, Wesley J. Chun, Second Edition, Pearson.
- 2. Think Python, Allen Downey, Green Tea Press.
- 3. Introduction to Python, Kenneth A. Lambert, Cengage.
- 4. Python Programming: A Modern Approach, Vamsi Kurama, Pearson.
- 5. Learning Python, Mark Lutz, O'.
- 6. Web sources suggested by the teacher concerned and the college librarian including reading material.

B.C.A Data Science-Semester V PYTHON LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To develop programs on basic programs.
- 2. To develop programs for data structures like lists, tuples, sets and dictionaries.
- 3. To explain the concepts of exception handling.
- 4. To implement programs using GUI with tkinter module.
- 5. To implement the data base operations using MySQL API with python programming.

SYLLABUS

1. Write a python program to calculate a student's total marks, percentage, and grades. Marks obtained in each of the three subjects are to be input by the user. Assign grades according to the following criteria .

Grade A: Percentage >=80

Grade B: Percentage>=70 and <80 Grade C: Percentage>=60 and <70

Grade D: Percentage>=40 and <60

Grade E: Percentage<40

- 2. Write a python program to display the first n terms of the Fibonacci series.
- 3. Write a python program to calculate the sum and product of two compatible matrices.
- 4. Write a function that takes a character and returns True if it is a vowel and False otherwise.
- 5. Write a menu-driven program to create mathematical 3D objects

I. curve II. sphere III. cone IV. arrow V. ring VI. Cylinder.

- 6. Write a python program to read n integers and display them as a histogram.
- 7. Write a python program to calculate the mass m in a chemical reaction. The mass m (in gms) disintegrates according to the formula m=60/(t+2), where t is the time in hours. Sketch a graph for t vs. m, where t>=0.
- 8. Write a program that takes two lists and returns True if they have at least one common member.
- 9. Write a Python program to print a specified list after removing the 0th, 2nd, 4th and 5th elements.
- 10. Try to configure the widget with various options like bg=" green", family=" times", and size=20.
- 11. Write a Python program to read the last 5 lines of a file.
- 12. Design a simple database application that stores the records and retrieves the same.

- 1. Acquires knowledge on implementation of basics programs, operators and data structures like lists, tuples, sets and dictionaries.
- 2. Develop knowledge on files and its operations.
- 3. Ability to implement various GUI programming and CGI programs.
- 4. Acquires knowledge on database and its applications.

B.C.A Data Science-Semester V Statistical Package for Social Science

Tutorials: -

Theory: 4 Hours

Credits: 4

Max Marks: 100	External: 75 Marks	Internal: 25 Marks		
Course Objectives:	Course Objectives:			
 Understand the main Use the SPSS GUI efform Perform descriptive at Perform common pa 	ectively	rests		
5. Perform simple regre6. Know where to find l	essions and multivariate analys help			
	LABUS			
UNIT I:				
		r – Data view window – SPSS Syntax – Data creation ables – Creating a Codebook in SPSS.		
UNIT II:				
_	coding (Transforming) Variab ses - Sorting Data - Grouping o	les: Recoding Categorical String Variables using r Splitting Data.		
UNIT III:				
	Descriptive Statistics for Continuous Variables - The Explore procedure - Frequencies Procedure - Descriptives - Compare Means - Frequencies for Categorical Data.			
UNIT IV:				
		son Correlation, Chi-square Test of Independence – Test, PairedSamples T Test, Independent Samples T		
UNIT V:				
Correlation and regression - Linear correlation and regression - Multiple regression (linear) Multivariate analysis - Factor analysis - Cluster analysis				
Outcomes:				
information with the	help of statistical software.	oftware. Capacitating students in analyzing complex ng theoretical and empirical foundation in statistical		
Text Books:				
SPSS Programming and D by Inc. Spss and Levesque	•	or SPSS and SAS Users, 3rd Edition		

References

- 1. IBM 2016, IBM Knowledge Center: SPSS Statistics, IBM, viewed 18 May 2016, https://www.ibm.com/support/knowledgecenter/SSLVMB/ welcome/
- 2. HOW TO USE SPSS A Step-By-Step Guide to Analysis and Interpretation, Brian C. Cronk, Tenth edition published in 2018 by Routledge.

- 3. SPSS for Intermediate Statistics: Use and Interpretation, Nancy L. Leech et. al., Second edition published in 2005 by Lawrence Erlbaum Associates, Inc.
- 4. Using IBM SPSS statistics for research methods and social science statistics, William E. Wagner, Fifth edition published in 2015 by SAGE Publications, Inc.

B.C.A Data Science-Semester V Statistical Package for Social Science LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. Understand the main features of SPSS
- 2. Use the SPSS GUI effectively
- 3. Perform descriptive analyses with SPSS
- 4. Perform common parametric and non-parametric tests
- 5. Perform simple regressions and multivariate analyses (factor and cluster)

Know where to find help

SYLLABUS	

Lab 1 and 2

- ➤ A Getting familiar with SPSS
- ➤ B1 Entering data by hand
- ➤ B2 Using "Variable View"
- ➤ B3 Creating a frequency table
- C Creating a histogram
- D Creating a boxplot
- E Calculating mean, modus and median
- > F Calculating measures of spread

Lab 3 and 4

- Computing new variables using "Compute"
- ➤ Changing the coding of a variable using "Recode"
- > Importing (reading) data from a text file without columns
- ➤ Locating outliers using a boxplot
- Selecting and deleting cases
- > Computing confidence interval for population means
- > Testing a population mean using t-test

Lab 5 and 6

- Reading (importing) data from a text file with columns.
- Assessing Normality of data (Q-Q Plot, Normal quantile plot).
- > Selecting a group case.

- Testing the difference between two independent groups using *t*-test.
- ➤ Visualizing difference between two groups with a double boxplot.
- Testing difference between related samples using *t*-test.
- > Testing difference in increase between two different groups.

Lab 7 and 8

- > Entering data for a two-way table
- ➤ Weighting cases with frequencies
- > Setting the meaning of a value/code
- > Creating a two-way table with all the occurrences
- Choosing the most adequate two-way table form
- ➤ Visualizing the counts from a two-way table
- > Significance tests and confidence intervals for proportions
- > Testing the association of two categorical variables using chi-square test

Lab 9 and 10

- > ANOVA
- Non-parametric test: Wilcoxon Rank Sum Test

- 1. Students' familiarity with the tool box of statistical software. Capacitating students in analyzing complex information with the help of statistical software.
- **2.** Statistical Package for Social Sciences (SPSS). A strong theoretical and empirical foundation in statistical analysis.

B.C.A Data Science- V Semester

Subject: Deep Learning

Subject: Deep Learning				
Credits: 4	Credits: 4 Theory: 4 Hours Tutorials: -			
Max Marks: 100	External: 75 Marks	Internal: 25 Marks		
Course Objectives:				
 Includes Deep Learnin Covers Tensorflow pro Covers Neural Network 	gram on AWS cloud platform and its k for MNIST dataset	s basics		
5. Covers CNN and RNN	SYLLABUS			
UNIT I:	STEERBOS			
descent,Stochastic Gradient des Building Deep learning Envir	ork: what is neural network? How rescent, Perceptron, Multilayer Perceptron or deep learning g Keras, Setting up a DL environment cloud platform	on, BackPropagation , DL environment setup locally,		
UNIT II:	<u> </u>			
	rs in Tensorflow, Defining placehold	lars Feeding placeholders with data		
Variables, Constant, Computation graph, Visualize graph with Tensor Board Activation Functions: What are activation functions? Sigmoid function, Hyperbolic Tangent function, ReLu -Rectified Linear units, Softmax function				
UNIT III:				
Training Neural Network for	MNIST dataset: Exploring the MN	MST dataset, Defining the		
hyperparameters, Model definition, Building the training loop, Overfitting and Underfitting, Building Inference				
Word Representation Using word2vec: Learning word vectors, Loading all dependencies, Preparing the text corpus, defining our word2vec model, Training the model, Analyzing the model, Visualizing the embedding space by plotting the model on tensorboard				
UNIT IV:				
Clasifying Images with Convolutional Neural Networks(CNN): Introduction to CNN, Train a simple convolutional neural net, Pooling layer in CNN, Building ,training and evaluating our first CNN, Model performance optimization				
Popular CNN Model Architectures: Introduction to Imagenet, LeNet architecture, AlexNet architecture, VGGNet architecture, ResNet architecture				
UNIT V:				

Introduction to Recurrent Neural Networks(RNN): What are Recurrent Neural Networks (RNNs)?, Understanding a Recurrent Neuron in Detail,Long Short-Term Memory(LSTM), Back propagation Through Time(BPTT),Implementation of RNN in Keras

Outcomes:			
Install and configure Ten	sorflow.		
2. Understand the concept of	Understand the concept of Tensorflow program on AWS cloud platform and its basics		
3. Understand the concept N	lerstand the concept Neural Network for MNIST dataset		
4. Understand the concept C	Understand the concept CNN and RNN Models		
Text Books:			
5. Neural Networks and Deep Learning by Charu C. Aggarwal Publisher: Springer International			
Publishing.			

References

- 1. Deep Learning (Adaptive computation and machine learning), Authors: Ian Goodfellow (Author), Yoshua Bengio (Author), Aaron Courville (Author), Publisher: The MIT Press; Illustrated Edition (November 18, 2016)
- 2. Deep Learning with Python (1st Edition), Authors: François Chollet (Author), Publisher: Manning Publications; 1st Edition (December 22, 2017)
- 3. 3. Fundamentals of Deep Learning: Designing next-generation machine intelligence algorithms, Authors: Nikhil Buduma (Author), Nicholas Locascio, Publisher: O'Reilly Media; 1st Edition (July 4, 2017)

B.C.A. DATA SCIENCE -Semester V

DEEP LEARNING LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 6. Implementation of Deep Learning Techniqes.
- 7. Covers Tensorflow program on AWS cloud platform and its basics
- 8. Covers Neural Network for MNIST dataset
- 9. Covers CNN and RNN Models

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- 11. Gender Detection
- 12. Predict Car Prices
- 13. Image Recognition
- 14. Image Classification
- 15. Predict Fuel Efficiency
- 16. Text Classification
- 17. Real-Time Face Mask Detection
- 18. Pneumonia Detection
- 19. Face Mask Detection
- 20. Number Plate Detection
- 21. Chatbot with Deep Learning

- 10. Understand the basic concepts of neural networks
- 11. Applied the tensorflow library.
- 12. Implement the real time applications using Tensor Flow, CNN,RNN techniques.
- 13. Design various applications.

B.C.A Data Science- V Semester

Subject: Data Science Applications

Credits: 4	Theory: 4 Hours	Tutorials: -	
Max Marks: 100	External: 75 Marks	Internal: 25 Marks	
Course Objectives:			
1. Provide you with the	knowledge and expertise to become	me a proficient data scientist.	
	derstanding of statistics and mach	ine learning concepts that are vital for data	
science. 3. Produce Python cod	lo to statistically analyze a dataset		
,	le to statistically analyze a dataset.		
4. Critically evaluate da data.	ata visualizations based on their de	sign and use for communicating stories from	
uata.	SYLLABUS		
UNIT I:			
	er Interface - Python gui develonm	ent options, Adding Widgets, GUI Coding	
		s Scripting, Client-Side scripting, Pymailgui	
•	•	-databases and persistence, data structures,	
text and language, python/c inte	•		
UNIT II:			
Pandas and NumPy: Numpy Bas	ics - Fast Element wise array functi	ons, Multidimensional Array, Data	
Processing using arrays, file i/o v	vith arrays; Pandas - Data Structure	es, Essential Functionality, Summarizing and	
Computing Descriptive Statistics	, Handling Missing Data, Hierarchic	al Indexing	
UNIT III:			
Data Preprocessing: Data Loading, Storage, and FileFormats - Reading and Writing data in text format, binary			
data formats, interacting with ht	ml and web apis, interacting with o	databases;	
UNIT IV:			
Data Wrangling: Clean, Transfor	m, Merge, Reshape - Combining an	d Merging Data Sets, Reshaping and	
Pivoting, Data Transformation, String Manipulation; Data Aggregation and Group Operations – Group by			
Mechanics, Data Aggregation, Groupby Operations and and Transformations, Pivot Tables and Cross-Tabulation			
UNIT V:			
Data Visualization: A Brief matp	lotlib API Primer, Plotting Function	s in pandas, Time Series, Financial and	
Economic Data Applications			
Outcomes:			
After the completion of the course, student will be able to			
1. Explain how data is collected, managed and stored for data science.			
2. Understand the key concepts in data science, including their real-world applications and the			
toolkit used by data scientists.			
	collection and management script	s using Python Pandas.	
Text Books:			
1. Learning Python.	OReilly Mark Lutz		

2. Programming Python, OReilly, Mark Lutz

3. Python For Data Analysis (O Reilly, Wes Mckinney)

References

- 1. Python: The Complete Reference, Martin C. Brown, McGraw Hill Education
- 2. Head First Python, Paul Barry, O'Reilly

B.C.A. DATA SCIENCE -Semester V

Data Science Applications LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. Understanding Python programming concepts in data science, including their real-world applications.
- 2. Covers data collection and management scripts using Python Pandas.

SYLLABUS

- 1. Write a python program to sort list of dictionaries by values in Python Using lambda function.
- 2. Write a Python Program for following sorting: i. Quick Sort ii. Heap Sort
- 3. Write a Python Program to Reverse a String Using Recursion
- 4. Write a Python Program to Count the Number of Words in a Text File
- 5. Write a Python Program to Read the Contents of a File in Reverse Order
- 6. Write a program to Merge and Join DataFrames with Pandas in Python
- 7. Write a program to implement Merge and Join DataFrames with Python Pandas
- 8. Write a Python Program to Append the Contents of One File to Another File
- 9. How to install and Load CSV files to Python Pandas
- 10. Write a program to implement Data analysis and Visualization with Python using pandas.
- 11. Write a program to Implement Plotting Functions in python pandas.

- 1. Apply Python programming concepts in data science, including their realworld applications.
- 2. Implement data collection and management scripts using Python Pandas.

B.C.A Data Science- V Semester

Subject: Information Storage Management

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. To understand the basic components of Storage System Environment.
- 2. To understand the Storage Area Network Characteristics and Components.
- 3. To examine emerging technologies including IP-SAN.
- 4. To describe the different backup and recovery topologies and their role in providing disaster recovery and business continuity capabilities.
- 5. To understand the local and remote replication technologies.

	SYLLABUS	
UNIT I:		

Introduction to Information Storage and Management: Information Storage, Evolution of Storage Technology and Architecture, Data Center Infrastructure, Key Challenges in Managing Information, Information Lifecycle.

Storage System Environment: Components of the Host. RAID: Implementation of RAID, RAID Array Components, RAID Levels, RAID Comparison, RAID Impact on Disk Performance, Hot Spares. Intelligent Storage System: Components, Intelligent Storage Array.

UNIT II:	
UINI I III	

Direct-Attached Storage and Introduction to SCSI: Types of DAS, DAS Benefits and Limitations, Disk Drive Interfaces, Introduction to Parallel SCSI, SCSI Command Model.

Storage Area Networks: Fiber Channel, SAN Evolution, SAN Components, Fiber Channel Connectivity, Fiber Channel Ports, Fiber Channel Architecture, Zoning, Fiber Channel Login Types, Fiber Channel Topologies.

Network Attached Storage: Benefits of NAS, NAS File I/Components of NAS, NAS Implementations, NAS-Implementations, NAS File Sharing Protocols, NAS I/O Operations.

UNIT III:

IP SAN: iSCSI, FCIP. Content-Addressed Storage: Fixed Content and Archives, Types of Archives, Features and Benefits of CAS, CAS Architecture, Object Storage and Retrieval in CAS, CAS Examples. **Storage Virtualization:** Forms of Virtualization, NIA Storage Virtualization Taxonomy, Storage Virtualization Configurations, Storage Virtualization Challenges, Types of Storage Virtualization.

UNIT IV:

Introduction to Business Continuity: Information Availability, BC Terminology, BC Planning Lifecycle, Failure Analysis, Business Impact Analysis, BC Technology Solutions. Backup and Recovery: Backup Purpose, Considerations, Granularity, Recovery Considerations, Backup Methods and Process, Backup and Restore Operations, Backup Topologies, Backup in NAS Environments, Backup Technologies

UNIT V:			
Replication: Source and Ta	arget, Uses of Local Re	olicas, Data Consis	tency, Local Replication
Technologies, Restore and	Restart Consideration	s, Creating Multip	le Replicas, Management
Interface. Remote Replica	tion: Modes of Remote	Replication and it	ts Technologies, Network
Infrastructure.			
Outcomes:			
After the completion of the course, student will be able to			
1. Understanding how data is collected in the basic components of Storage Syste		sic components of Storage System	
Environment.			
2. Understand the key concepts Storage Area Networks.			tworks.
3. Under	Understand the concepts of CAN and Virtualization.		ation.
Text Books:			

References

1. Robert Spalding, —Storage Networks: The Complete Reference —, Tata McGraw Hill, Osborne, 2003.

1. EMC Corporation, Information Storage and Management, Wiley, India

- 2. Marc Farley, —Building Storage Networks||, Tata McGraw Hill, Osborne, 2001.
- 3. Meeta Gupta, Storage Area Networks Fundamentals, Pearson Education Limited, 2002.

Gayatri Vidya Parishad College for Degree and PG Courses (AUTONOMOUS) Department of Computer Applications B.C.A. DATA SCIENCE -Semester V

B.C.M. BITTH SCIENCE -Scinester V

Information Storage Management LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. Covers Data Storage techniques.
- 2. Covers Data Virtualization and Data Visualization Techniques.

SYLLABUS

- 1. Use data to solve a problem
- 2. Capture data in a spreadsheet
- 3. Processing data using Mathematical functions
- 4. Create a report for Employee and generate data visualization
- 5. Store data in a Database server and retrieve using excel
- 6. Export the data from excel to any database
- 7. Import the data from database server to excel sheet
- 8. Create a storage Virtualization
- 9. Analyze student data by different Charts
- 10. Backup entire database into a file
- 11. Restore entire database from a file

- 1. Understanding Data Storage techniques.
- 2. Understanding Data Virtualization and Data Visualization Techniques.
- 3. Understanding Backup and restoring of data from databases.

B.C.A Data Science- V Semester

Subject: Social Network Analytics

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. To understand the concept of semantic web and related applications.
- 2. To learn knowledge representation using ontology.
- 3. To understand human behavior in social web and related communities.
- 4. To learn visualization of social networks.

	SYLLABUS	
UNIT I:		

Introduction to Semantic Web: Limitations of current Web - Development of Semantic Web - Emergence of the Social Web - Social Network analysis: Development of Social Network Analysis - Key concepts and measures in network analysis - Electronic sources for network analysis: Electronic discussion networks, Blogs and online communities - Web-based networks - Applications of Social Network Analysis.

UNIT II:

MODELLING, AGGREGATING AND KNOWLEDGE REPRESENTATION Ontology and their role in the Semantic Web: Ontology-based knowledge Representation - Ontology languages for the Semantic Web: Resource Description Framework - Web Ontology Language - Modelling and aggregating social network data: State-of-the-art in network data representation - Ontological representation of social individuals - Ontological representation of social relationships - Aggregating and reasoning with social network data - Advanced representations.

UNIT III:

EXTRACTION AND MINING COMMUNITIES IN WEB SOCIAL NETWORKS: Extracting evolution of Web Community from a Series of Web Archive - Detecting communities in social networks - Definition of community - Evaluating communities - Methods for community detection and mining - Applications of community mining algorithms - Tools for detecting communities social network infrastructures and communities - Decentralized online social networks - Multi-Relational characterization of dynamic social network communities.

UNIT IV:

PREDICTING HUMAN BEHAVIOUR AND PRIVACY ISSUES Understanding and predicting human behaviour for social communities - User data management - Inference and Distribution - Enabling new human experiences - Reality mining - Context - Awareness - Privacy in online social networks - Trust in online environment - Trust models based on subjective logic - Trust network analysis - Trust transitivity analysis - Combining trust and reputation - Trust derivation based on trust comparisons - Attack spectrum and countermeasures.

UNIT V:

VISUALIZATION AND APPLICATIONS OF SOCIAL NETWORKS: Graph theory - Centrality - Clustering - Node-Edge Diagrams - Matrix representation - Visualizing online social networks, Visualizing social networks with matrix-based representations - Matrix and Node-Link Diagrams - Hybrid representations - Applications - Cover networks - Community welfare - Collaboration networks - Co-Citation networks.

Outcomes: After the completion of the course, student will be able to 1. Develop semantic web related applications. 2. Represent knowledge using ontology. 3. Predict human behaviour in social web and related communities. 4. Visualize social networks.

Text Books:

- 1. Peter Mika, —Social Networks and the Semantic Webl, First Edition, Springer 2007.
- 2. Borko Furht, —Handbook of Social Network Technologies and Applications^{II}, 1st Edition, Springer, 2010.

References

- 1. Guandong Xu ,Yanchun Zhang and Lin Li, —Web Mining and Social Networking Techniques and applications , First Edition, Springer, 2011.
- 2. Dion Goh and Schubert Foo, —Social information Retrieval Systems: Emerging Technologies and Applications for Searching the Web Effectively||, IGI Global Snippet, 2008.
- 3. Max Chevalier, Christine Julien and Chantal Soulé-Dupuy, —Collaborative and Social Information Retrieval and Access: Techniques for Improved user Modelling^{II}, IGI Global Snippet, 2009.
- 4. John G. Breslin, Alexander Passant and Stefan Decker, —The Social Semantic Webl, Springer, 2009.

B.C.A. DATA SCIENCE -Semester V

Social Network Analytics LAB

Credits: 1	Theory: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. Covers Social media analysis and predictions.
- 2. Covers Data Virtualization and Data Visualization Techniques.

SYLLABUS

- 1. Instagram Algorithm
- 2. Facebook Posts Sentiment Analysis
- 3. WhatsApp Chats Sentiment Analysis
- 4. Youtube Trending Videos Analysis
- 5. Predict Tinder Matches
- 6. Visual Recognition
- 7. Filtering Spam Content
- 8. Fake News Identification
- 9. Sentiment Analysis
- 10. Chatbot System

- 1. Understanding Data Virtualization and Data Visualization Techniques.
- 2. Understanding Backup and restoring of data from databases.

B.C.A Data Science-Semester V

Cloud Computing

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives:

- 1. The student will learn about the cloud environment, building software systems and components that scale to millions of users in modern internet.
- 2. The student will understand the cloud concepts capabilities across the various cloud service models including Iaas, Paas, Saas, and developing cloud based software applications on top of cloud platforms.

SYLLABUS
UNIT I: (8 Hours)

Introduction to Cloud Computing: Evolution and History of Cloud Computing, Introduction to Cloud Computing, Why Cloud Computing is Becoming Highly Important, Features of Cloud Computing, Cloud Computing for various users, Advantages of Cloud Computing, Limitations of Cloud Computing.

UNIT II: (12 Hours)

Cloud Models and Types: The NIST Model, Cloud Cube Model, Deployment Models, Service Models. Layers and Types of Cloud, Components of Cloud Computing, Cloud Computing Service Providers.

Software as a Service (SaaS): Software as a Service , Evolution of SaaS ,Brief Introductory part of Software as a Service , SaaS Unification Technologies , SaaS Integration Products and Technologies, SaaS Product Selection Criteria, SaaS Integration Services, Advantages of SaaS

UNIT III: (10 Hours)

Platform as a Service (PaaS): Introduction to PaaS, Evolution of PaaS, PaaS Service Providers- Acquia Cloud, Amazon AWS, Amazon Elastic Beanstalk, Google App Engine, Force.com, PaaS Application Framework, PaaS Operator Verbs, PaaS Developer Verbs, Advantages and Challenges of PaaS

UNIT IV: (12 Hours)

Infrastructure as a Service (IaaS): Evolution, IaaS Architecture- Advantages and Disadvantages of Infrastructure as a Service, SAN model, IaaS Providers, IaaS Architecture, Advantages and Disadvantages of Infrastructure as a Service

Data in Cloud : Evolution of Network Storage in Cloud, Data as a Service, Database as a Service, Cloud Based Data Storage, Advantages and Limitations of Cloud Based Storage Solution, Cloud Based Data Storage Service Providers

UNIT V: (8 Hours)

Virtualization: Introduction to Virtualization and its Technical Evolution, History of Virtualization, Types of Virtual Machines, Advantages of Virtualization, Components of Virtualization, Types of Virtualization.

- 1. Compare the strengths and limitations of cloud computing.
- 2. Identify the architecture, infrastructure and delivery models of cloud computing.
- 3. Apply suitable virtualization concept.
- 4. Choose the appropriate cloud player, Programming Models and approach.
- 5. Address the core issues of cloud computing such as security, privacy and interoperability.
- 6. Design Cloud Services and Set a private cloud.

Text Books:	

1. Text books: Handbook of Cloud Computing By Dr.Anand Nayyar (Editor), First Edition 2019, BPB Publication, India

References

- 1. Cloud computing a practical approach Anthony T.Velte, Toby J. Velte Robert Elsenpeter
- 2. TATA McGraw-Hill, New Delhi 2010
- Cloud Computing: Web-Based Applications That Change the Way You Work and Collaborate Online Michael Miller -Que 2008
- 4. Cloud Computing, Theory and Practice, Dan C Marinescu, MK Elsevier.
- 5. Cloud Computing, A Hands on approach, ArshadeepBahga, Vijay Madisetti, University Press

Mastering Cloud Computing, Foundations and Application Programming, Raj Kumar Buyya, Christenvecctiola, S Tammaraiselvi, TMH

B.C.A Data Science-Semester V

Cloud Computing LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

The course is designed to develop skills to design and analyze the cloud platform It strengthens the ability to the students to design his/her own website in the cloud. It enables them to gain knowledge in practical applications of cloud platforms.

SYLLABUS

- 1. Create a word document of your class time table and store locally and on cloud with doc and pdf format.
- 2. Prepare a PowerPoint on cloud on topic of your choice.
- 3. Create your resume in a neat format using Google cloud
- 4. Install OpenStack and use it as Infrastructure as a Service and use technology ownCloud.
- 5. Installing and using identity management feature of OpenStack.
- 6. Write a program for web feed using PHP, HTML.
- 7. Installing and using security feature of own Cloud.
- 8. Installing and using Administrative features of own Cloud.
- 9. Create a website using Google Sites.
- 10. Case study on Amazon EC2.

Outcomes:

After completion of course, student will be able to:

- 1. Create a documents in Cloud platform.
- 2. Manage organize and manipulate the files in Cloud.
- 3. Knows how to use Open Stack and creates his/her own cloud.
- 4. Knows how to create his own websites in the cloud

B.C.A Data Science-Semester V

Mobile Computing

Credits: 4	Theory: 4 Hours	Tutorials: -
Max Marks: 100	External: 75 Marks	Internal: 25 Marks

Course Objectives: To study the emerging technologies in the context of wireless networks The student will understand the mobile computing environment The student will understand the mobile computing platform Android Studio. **SYLLABUS UNIT I:** (10 Hours) Mobile Communications: An Overview- Mobile Communication-guided transmission, unguided transmissionsignal propagation frequencies, antennae, modulation, modulation methods and standards for voice-oriented data communication standards, modulation methods and standards for data and voice communication, mobile computing- novel applications and limitations, mobile computing architecture, mobile system networks. Mobile devices and systems: Cellular networks and frequency reuse, Mobile smart phones, Smart mobiles and systems, handheld pocket computers, Handheld devices, Smart systems, Limitations of mobile devices. **UNIT II: (10 Hours)** GSM and other 2G Architectures: GSM-services and system architecture, Radio interfaces of GSM, Protocols of GSM, Localization, Call handling, GPRS system architecture. Wireless medium access control, CDMA, **3G, 4G and 5G Communication:** Modulation, Multiplexing, Controlling the medium access, Spread spectrum, Coding methods, IMT-20003G wireless communication standards, WCDMA 3G communication standards, CDMA 3G communication standards, Broadband wireless access, 4G networks, 5G Networks. **UNIT III:** (12 Hours) Mobile IP Network layer: IP and Mobile IP network layers: OSI layer functions, TCP/IP and Internet protocol, Mobile internet protocol; Packet delivery and Handover Management; Location Management: Agent Discovery; Mobile TCP Introduction to Mobile Adhoc network: fixed infrastructure architecture, MANET infrastructure architecture; MANET: properties, spectrum, applications; Security in Ad-hoc network; Wireless sensor networks; sensor network applications. **UNIT IV:** (8 Hours) Synchronization: Synchronization in mobile computing systems, Usage models for Synchronization in mobile application, Domain-dependant specific rules for data synchronization, Personal information manager, synchronization and conflict resolution strategies, synchronizer; Mobile agent: mobile agent design, aglets; Application Server. UNIT V: (10 Hours) Mobile Wireless Short Range Networks and Mobile Internet: Wireless networking and wireless LAN,

Wireless LAN (WLAN) architecture, IEEE 802.11protocol layers, Wireless application protocol (WAP)-WAP1.1 architecture, wireless datagram protocol (WDP), Wireless Transport Layer Security (WTLS), wireless transaction and session layers, wireless application environment.

Outcomes:

- 1. Interpret Wireless local area networks (WLAN): MAC design principles, 802.11 WIFI
- 2. Discuss fundamental challenges in mobile communications and potential Techniques in GSM
- 3. Demonstrate Mobile IP in Network layer.
- 4. Elaborate TCP/IP Protocols and database issues.
- 5. Illustrate different data delivery methods and synchronization protocols.
- 6. Develop applications that are mobile-device specific and demonstrate current Practice in mobile computing contexts

Text Books:

- 1) Mobile Computing, 2nd edition, Raj kamal, Oxford,2011
- 2) Mobile Computing, Technology Applications and Service Creation, 2nd Edition, Asoke K Talukder, Hasanahmed, Roopa R Yavagal, McGraw Hill,2017

References

1) "Principles of Mobile Computing," 2nd Edition, UWE Hansmann, Lother Merk, Martin S.

Nocklous, Thomas Stober, Springer.2003

B.C.A Data Science-Semester V

Mobile Computing LAB

Credits: 1	Lab: 2 Hours	Tutorials: -
Max Marks: 50	External: 50 Marks	Internal:

Course Objectives:

- 1. To understand the basic concepts of mobile computing.
- 2. To learn the basics of mobile telecommunication system.
- 3. To be familiar with the network layer protocols and Ad-Hoc networks.
- 4. To know the basis of transport and application layer protocols.
- 5. To gain knowledge about different mobile platforms and application development.

SYLLABUS

- 1. Create "hello world" application to display "hello world" in the middle of the screen in the emulator as well as android phone.
- 2. Create an android app with first activity having edittext and send button. On click of send button, use explicit intent to send the text within edittext to a second activity and displayed within textview.
- 3. Create a calculator app that performs addition, subtraction, division and multilpication operation on numbers.
- 4. Create an app that uses radiobutton group which calculates discount on shopping bill amount. Use editext to enter bill amount and select one of three radio buttons to determine a discount for 10, 15, or 20 percent.the discount is calculated upon selection of one of the buttons and displayed in a textview control..
- 5. Create an app that uses radiobutton group of all courses in your college. On selecting one of the buttons, the TIC of that course should be displayed in a textview control at the bottom of the screen..
- 6. Create an app for displaying Current location in Google Map.
- 7. Create an app for generating Student Marks List.
- 8. Create an app for Login.
- 9. Create an application generating Electricity Bill.
- 10. Create an app to display 3 button controls vertically aligned. On selecting a button, the color of the screen will change.

Outcomes:

After completion of course, student will be able to:

- 1. Install and configure Android application development tools.
- 2. Design and develop user Interfaces for the Android platform.
- 3. Save state information across important operating system events.
- 4. Apply Java programming concepts to Android application development.

ALL SEMESTERS MODEL QUESTION PAPER

Time: 3 Hours Max. Marks: 75

SECTION-A

Answer any FIVE of the following Questions:

 $(5 \times 10 = 50 \text{ Marks})$

- $\left. \begin{array}{c} 1. \\ 2 \end{array} \right\}$ UNIT-1
- 3. UNIT-2
- 5. 6. UNIT-3
- $\left. egin{array}{c} 9. \ 10. \end{array}
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SECTION - B

Answer any FIVE of the following Questions

 $(5 \times 3 = 15 \text{ Marks})$

- 11. 12. UNIT-1
- 13. 14. UNIT-2
- 15. 16. UNIT-3
- 17. 18. UNIT-4
- 19. 20. UNIT-5

SECTION - C

Answer the following Questions

 $(5 \times 2 = 10 \text{ Marks})$

- 1. UNIT-1
- 2. UNIT-2
- 3. UNIT-3
- 4. UNIT-4
- 5. UNIT-5